

# Service Oriented Architecture: Design and Implementation Using Automotive Linux BSP

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SECURE CONNECTIONS  
FOR A SMARTER WORLD

# Agenda

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- Introduction to Service Oriented Architecture Frameworks
- NXP's infrastructure for SoA
- Applications & Use Cases



# Introduction to Service Oriented Architecture Frameworks



# Vehicle Architectures

## Mega Trends: Safe and Secure Mobility

### Autonomy



- Different sensor types
- Data fusion:  
Safe Processing with  
Integrated AI capabilities

- Fail operation
- Big Data

### Electrification



- Power Efficiency
- Battery Management
- Electrification Levels  
Hybrid, full electric...

- Broad range of solution
- Need for standardization

### Connectivity



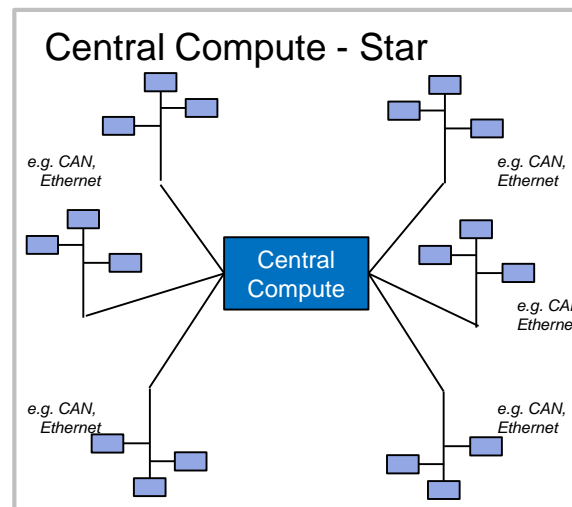
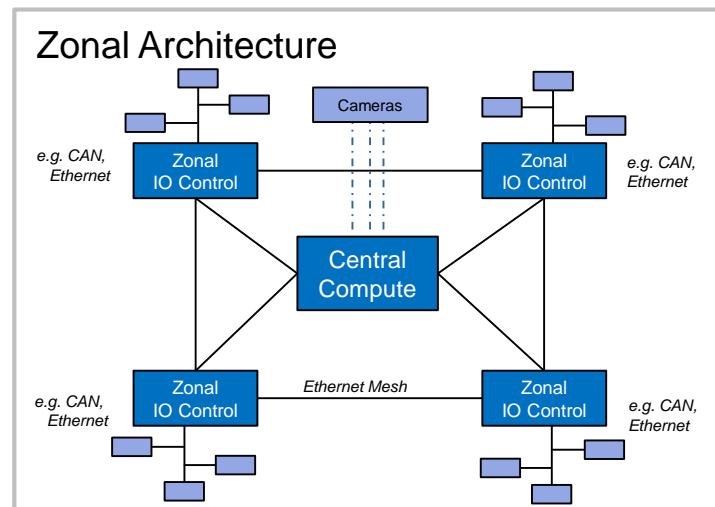
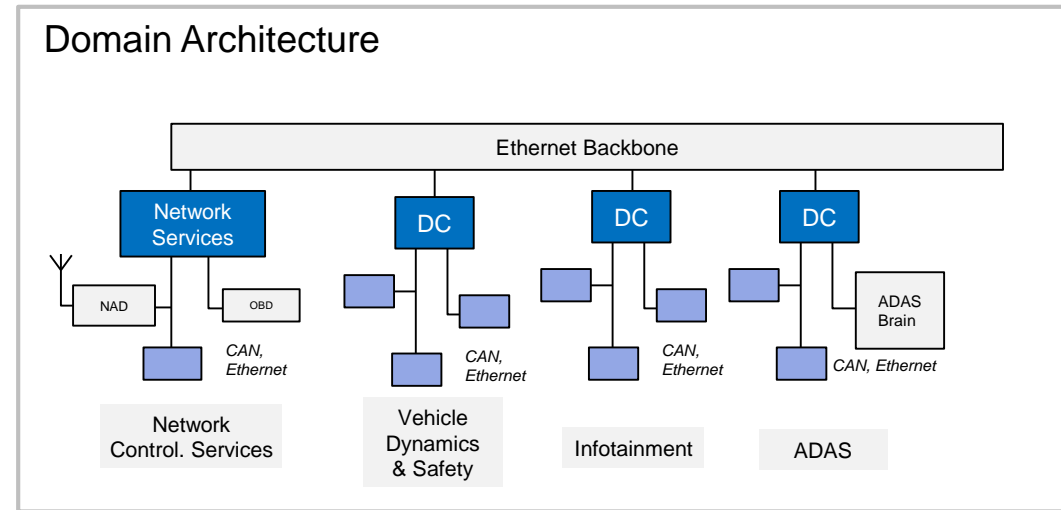
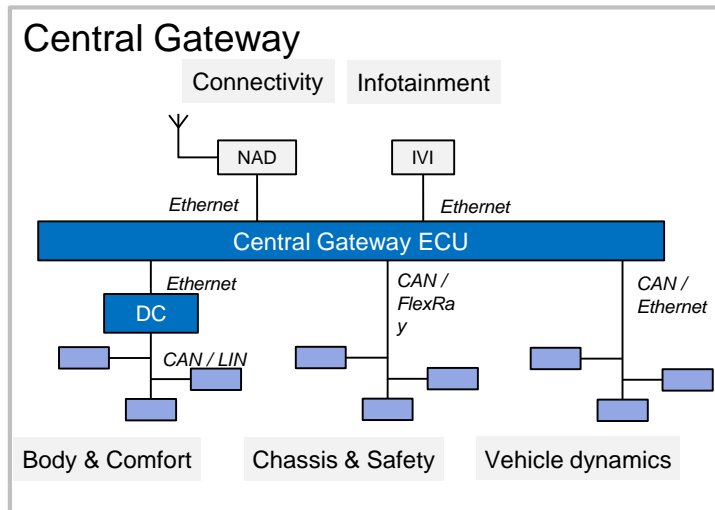
- V2X, 5G, Digital Radio
- Diagnostics / Prognostic Health  
Management
- OTA Update Management
- Analytics (edge to cloud)

- Software-centric solutions
- System security

## Major Changes in Network Topology and E2E Architectures

# Vehicle Architectures

## Different networking models across the 4 options



# Vehicle Architectures

Mega Trends: Embedded Software become Software

## Technology Trends

AUTONOMY  
ELECTRIFICATION  
CONNECTIVITY

## E/E Implication

- ECU Platform
- Topology
- Communication

- OSEK/VDX
- Signal Comm
- Static configuration



- Rich Operating Systems (e.g. Linux)
- **Service Oriented Architecture**
- Dynamic configuration

# Signal vs Service Oriented Communication Paradigms

## Background

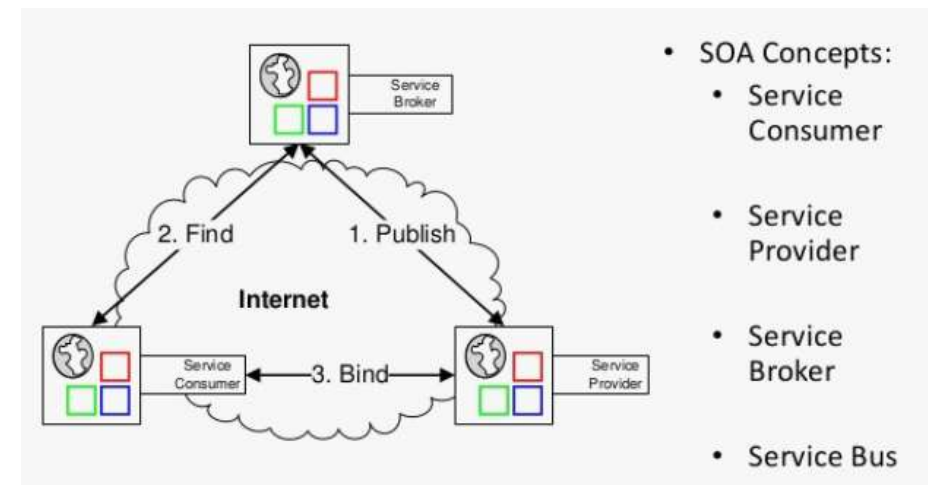


With **signal-oriented data** transmission information is sent when the sender sees a need, such as when values are updated or changed, independent of whether these data are currently needed by a receiver in the network

Signal-oriented data transmission is used on classic bus systems (**CAN, LIN, FlexRay**)

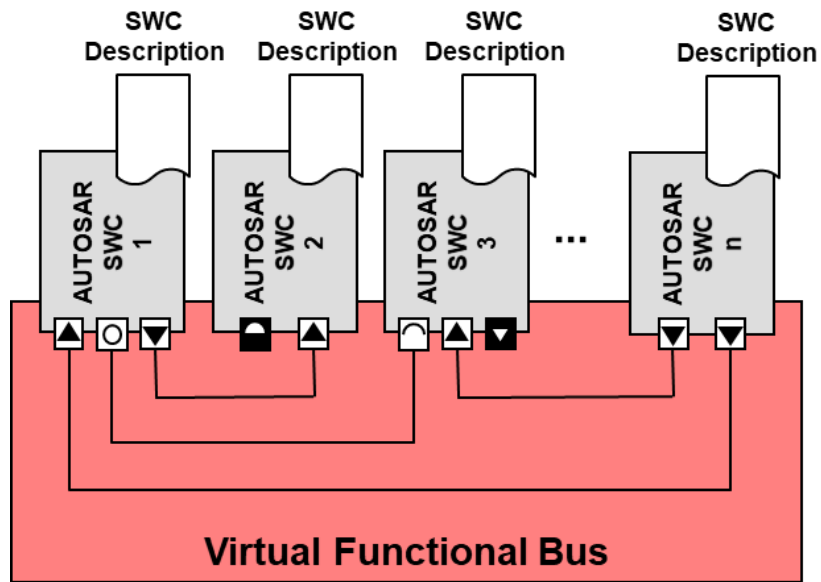
**Service-oriented data** transmission, a sender only sends data when at least one receiver in the network needs this data. The advantage of this procedure is that the network and all connected nodes are not loaded by unnecessary data.

**Service-oriented data** transmission is mainly using **Ethernet bus**

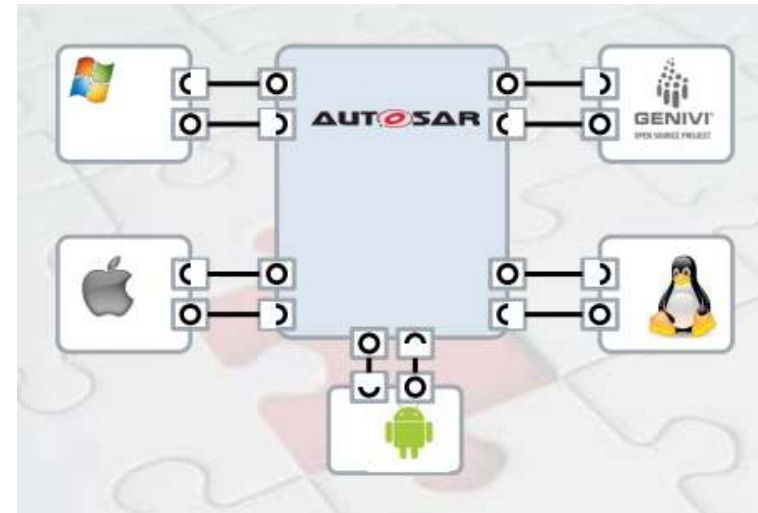


# Service-oriented Architecture – SoA

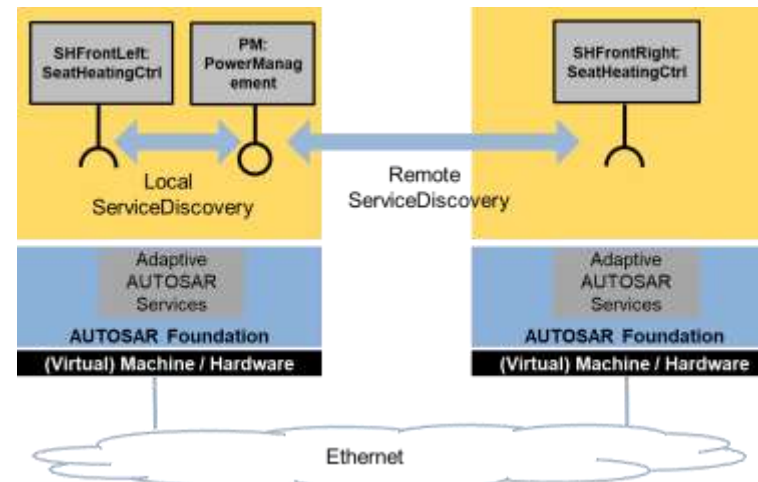
## All about Middleware



Source: AUTOSAR\_GuidedTour.ppt



Source: ISITA\_World\_Summit\_2015\_FUERST\_Simon\_\_for\_web\_.pdf

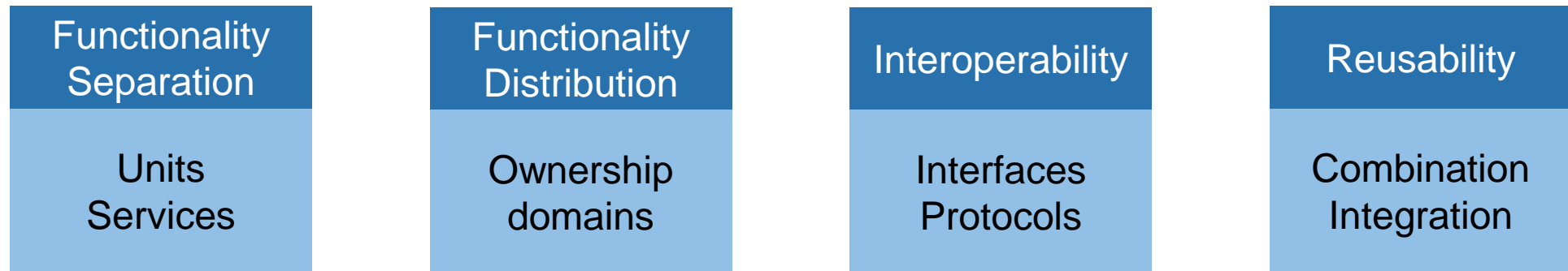


Source: AUTOSAR\_AdaptivePlatformFor\_EXP\_TechnicalOverview.pptx

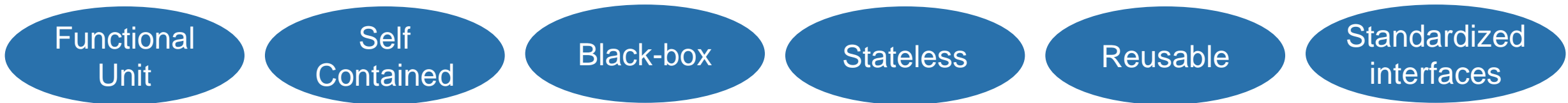


# Service-oriented Architecture (SoA)

**Service-oriented Architecture (SoA)** is a way of designing software where the participating components provide and consume services over a predefined protocol over a network

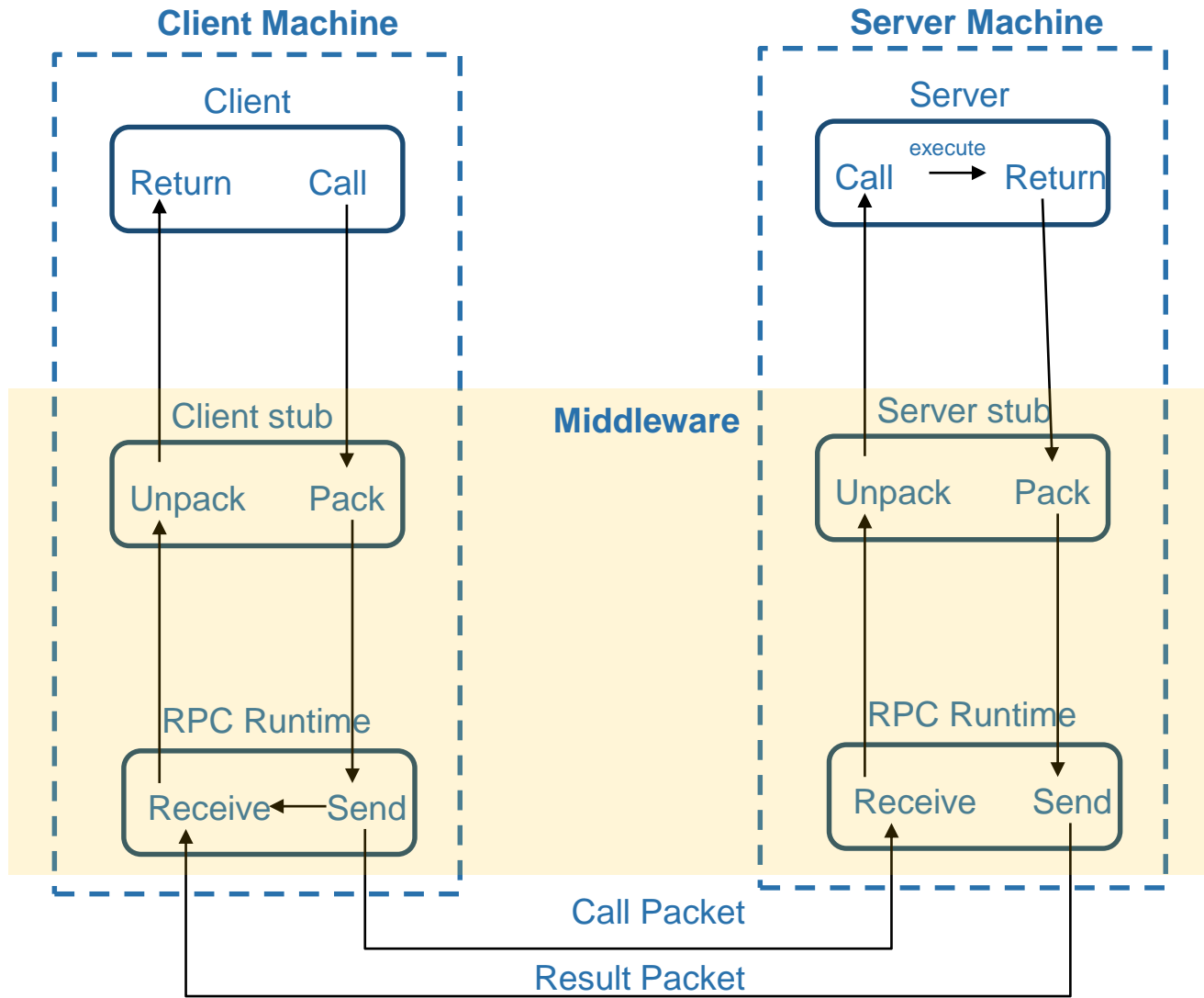


A **service** is a discrete unit of functionality which can be remotely accessed and independently updated.

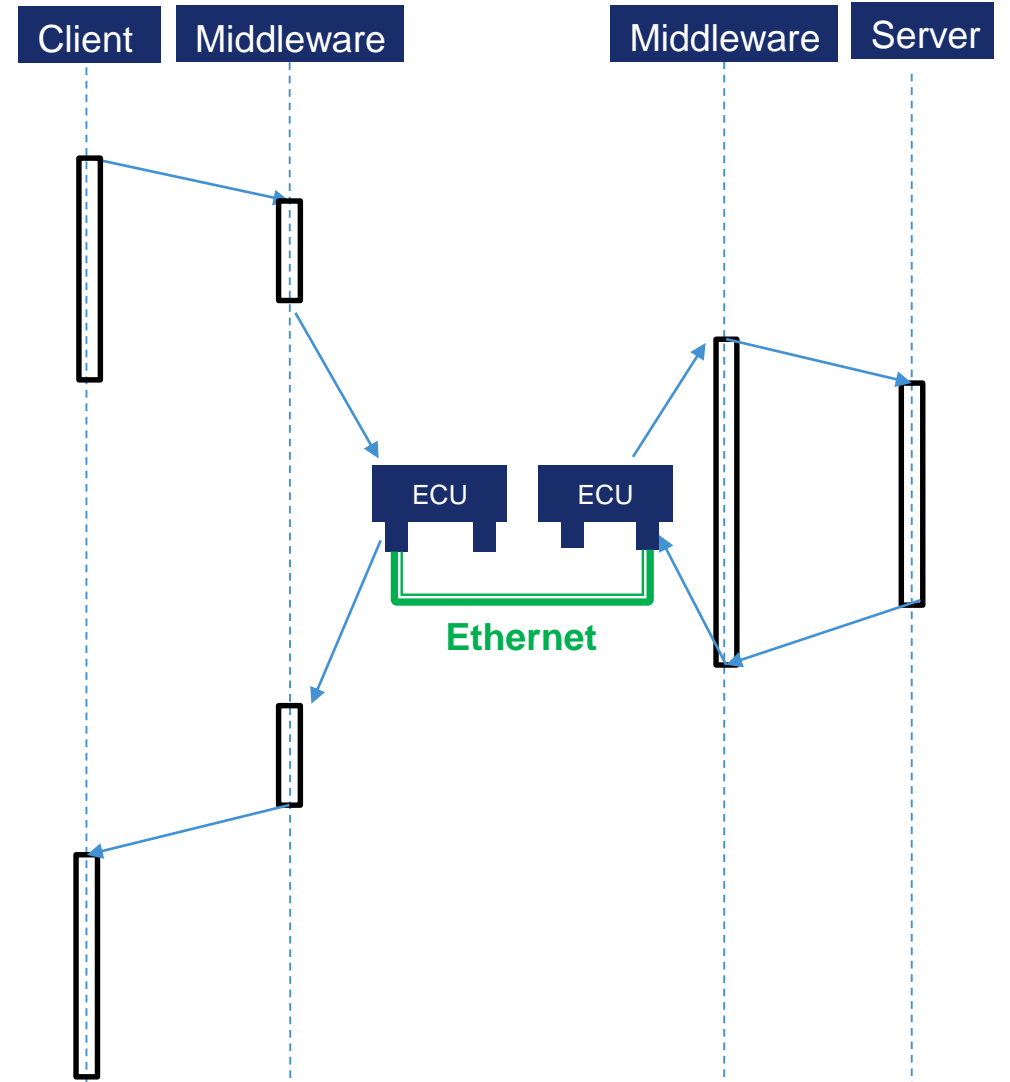


# Service-oriented Architecture (SoA)

## Asynchronous Remote Procedure Calls



Implementation of RPC for SoA

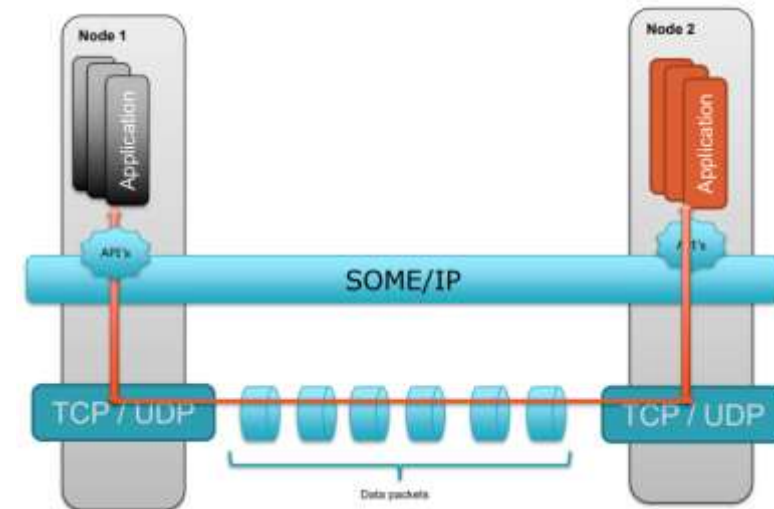


Asynchronous Remote Procedure Calls

# Service Oriented Middleware – SOME/IP

**SOME/IP = Scalable service-Oriented MiddlewarE over IP**

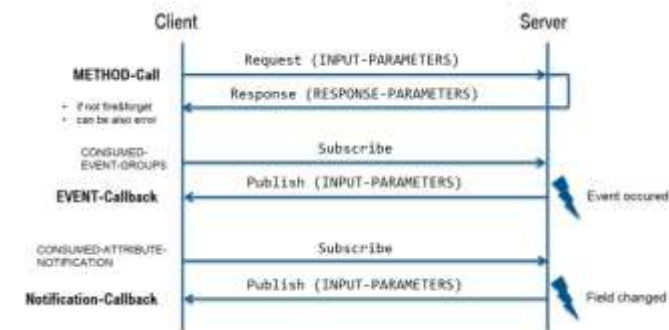
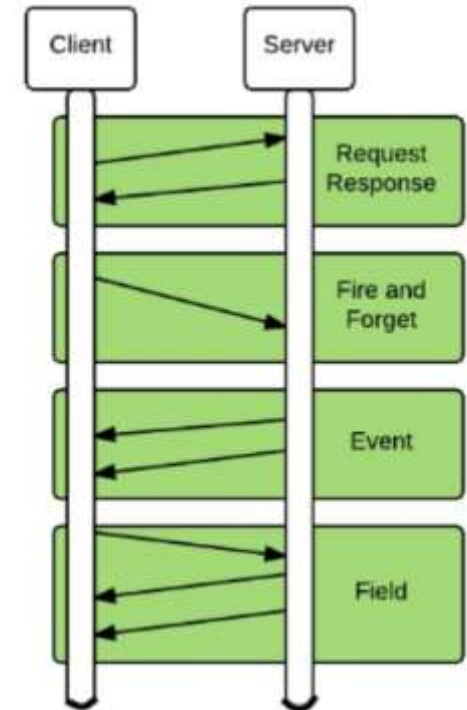
- SOME/IP provides service oriented communication over a network
- SOME/IP supports a wide range of middleware features:
  - Serialization
  - Remote Procedure Call (RPC)
  - Service Discovery (SD)
  - Publish/Subscribe (Pub/Sub)
  - Segmentation of UDP messages
- SOME/IP can be implemented on different operating systems
- SOME/IP is used for inter-ECU Client/Server Serialization
- SOME/IP allows applications to communicate.



Source: [SOME-IPIntro.pdf](#)

# Service Oriented Middleware – SOME/IP Services

- **Request/Response** – a method call with Request and Response messages
- **Fire&Forget** – a method invocation with just a Request message (does not support answers and errors)
- **Event** – a Fire&Forget callback, that is sent out by the Server (e.g. cyclically or on change)
  - Sent from Server to Client (Similar to regular CAN messages)
- **Field** – represents a remote accessible property that includes Getter/Setter and/or Notification (similar to a property on MOST)



# Service Oriented Middleware – SOME/IP

## Service Discovery - SD

**SOME/IP-SD** is used to:

- Locate service instances.
- Detect if service instances are running.
- Implement the **Publish/Subscribe** handling



Image source:  
[realtimeapi.io/hub/publishsubscribe-pattern/](https://realtimeapi.io/hub/publishsubscribe-pattern/)

# Service Oriented Middleware – SOME/IP

## Pros and Cons<sup>[1]</sup>

### Main Advantages:

- Coexistence with existing system
  - > No functional Loss
- High Data Rate and Unicast
  - > Increase data transfer amount
- Low Transportation Overhead
- Dynamic IP Addressing
  - > Gain in maintainability and flexibility

### Possible Issues:

- Computational Overhead due to complex architectures
- Increase Storage Requirements
- Single Point of Failure (e.g. Switch Malfunction)

### Recommended usage:

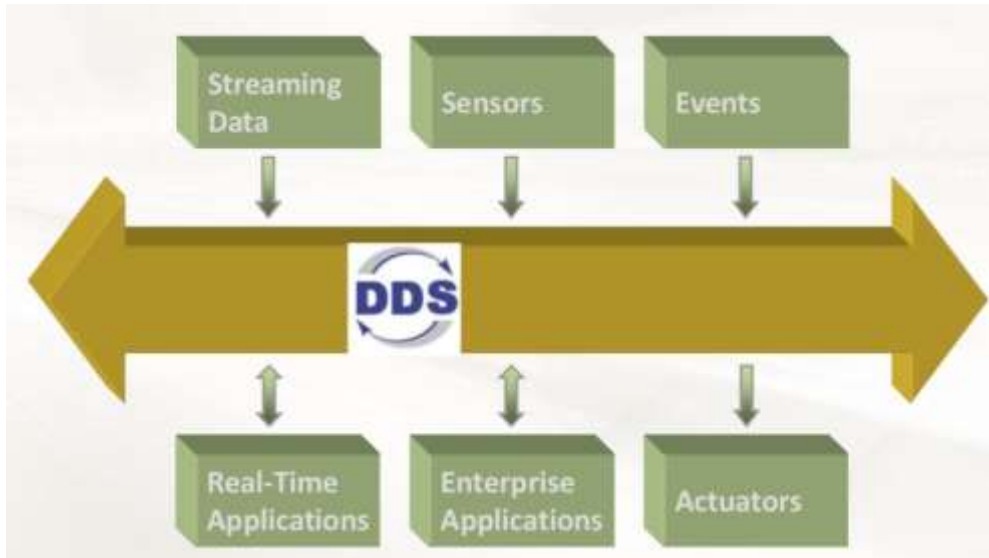
- Suitable for driver assistance and Infotainment systems
- Still too complex for Hard Real-time system (e.g. motor control)

Several Open Source implementations (e.g. [GENIVI vsomeip](#))

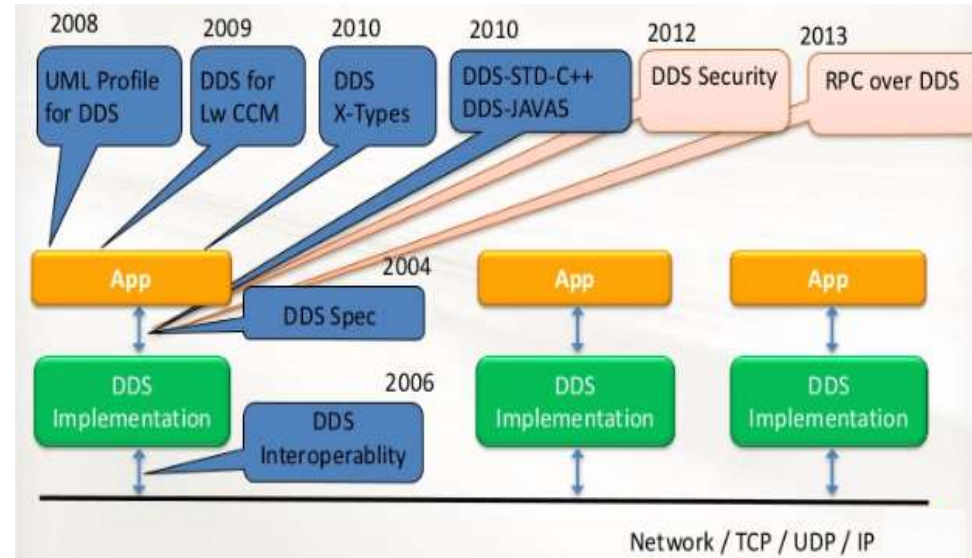
# Service Oriented Middleware – DDS

DDS = Data Distribution Software

Standard-based Integration Infrastructure for Critical Applications



Family of specifications



Images source:

<http://www.slideshare.net/SumantTambe/communication-patterns-using-datacentric-publishsubscribe>

<https://www.rti.com/deep-dive-into-the-dds-opc-ua-gateway-specification>

# Service Oriented Middleware – DDS

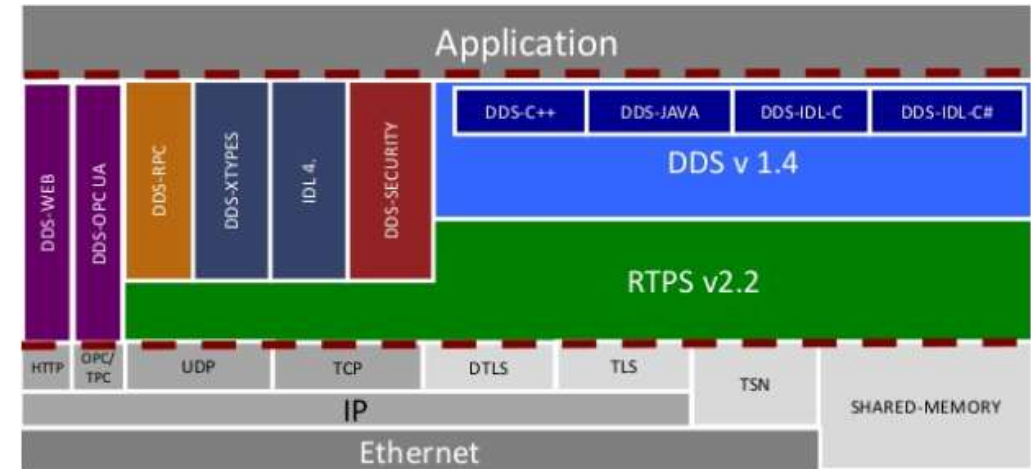
## DDS Standard

- DDS is the Proven Data Connectivity Standard for the IoT
- **OMG**: world's largest systems software standards org
  - UML, DDS, Industrial Internet Consortium
- **DDS**: open and cross-vendor
  - Open Standard and Open Source
  - 12+ implementations

Images source:

<http://www.ieee802.org/1/files/public/docs2018/dg-leigh-autosar-dds-tsn-use-case-1218-v02.pdf>

OMG: Object Management Group  
RTPS: Real-Time Publish/Subscribe



## DDS Wire Protocol (RTPS)

- Peer to peer
- Transport-independent QoS-aware and Reliable Communication
  - Including multicast, for 1-many reliable communication
- Any data size over any transport.
- Automatic Discovery and Presence Plug and Play
- Decoupled
  - Start applications in any order
- Support for Redundancy
  - Multiple data sources
  - Multiple network paths
- High performance native “wire” speeds

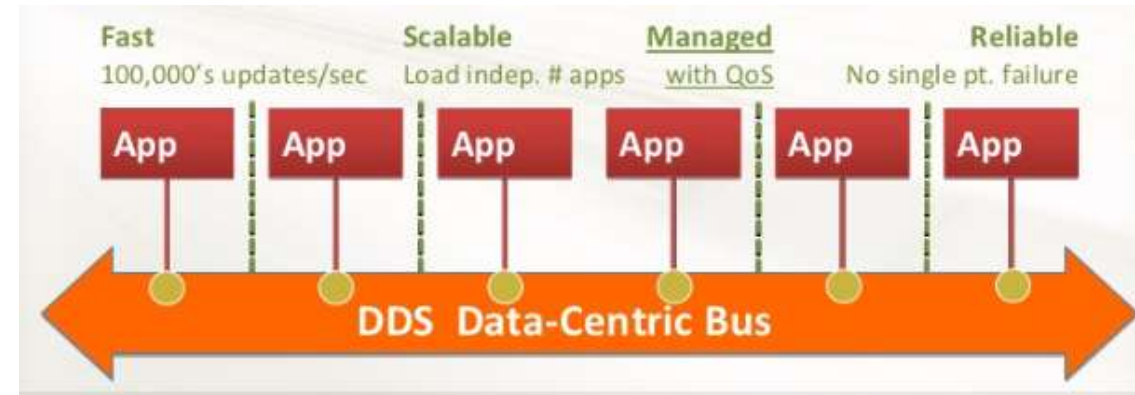


# Service Oriented Middleware – DDS

Communication pattern based on Data-centric Publish/Subscribe

Provides a “**Global Data Space**” that is accessible to all interested applications.

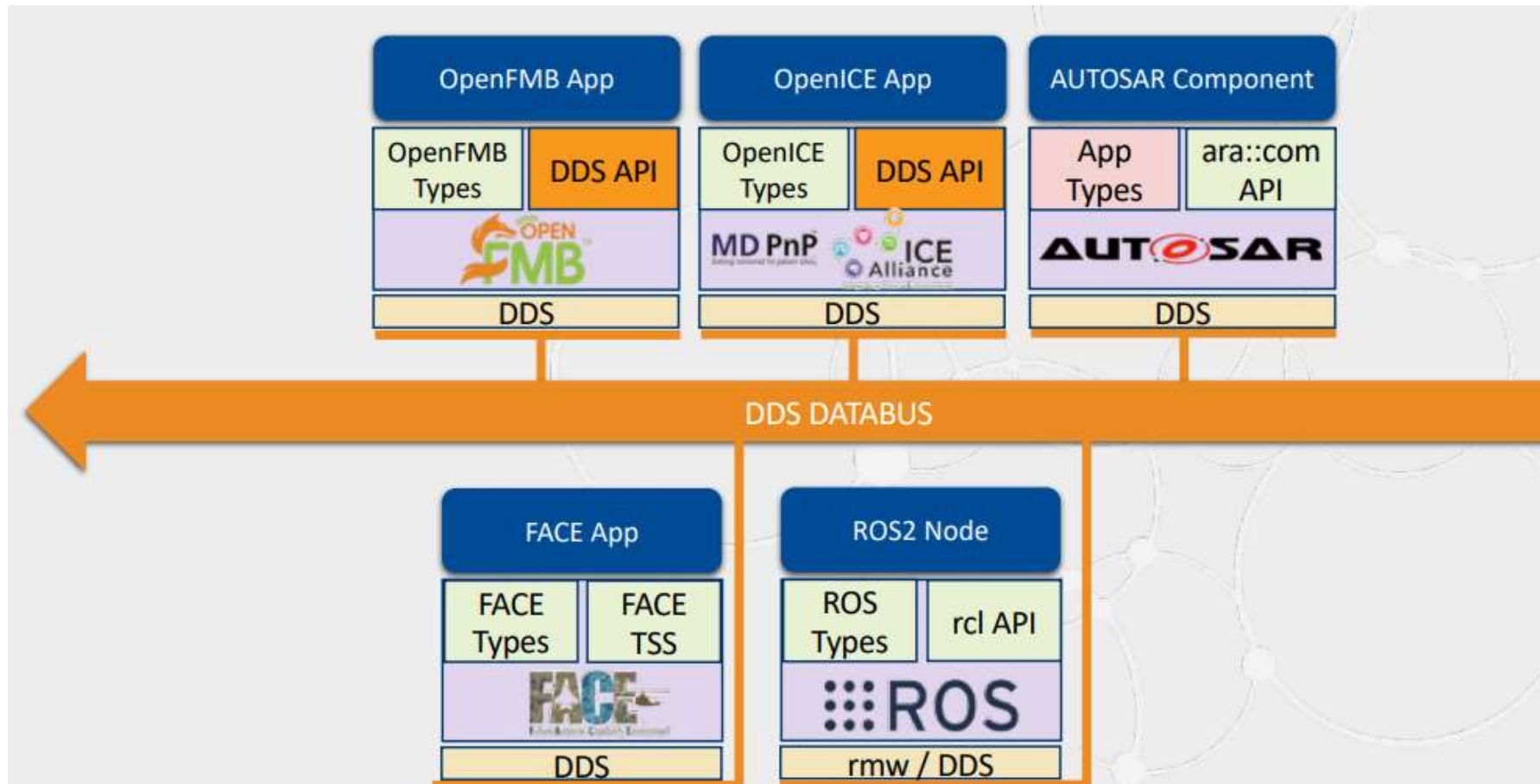
- Data objects addressed by **Domain, Topic and Key**
- Subscriptions are **decoupled** from Publications
- Contracts established by means of **QoS**
- Automatic **discovery** and **configuration**



Images source: <http://www.slideshare.net/SumantTambe/communication-patterns-using-datacentric-publishsubscribe>

# Service Oriented Middleware

## DDS as Core Connectivity Framework

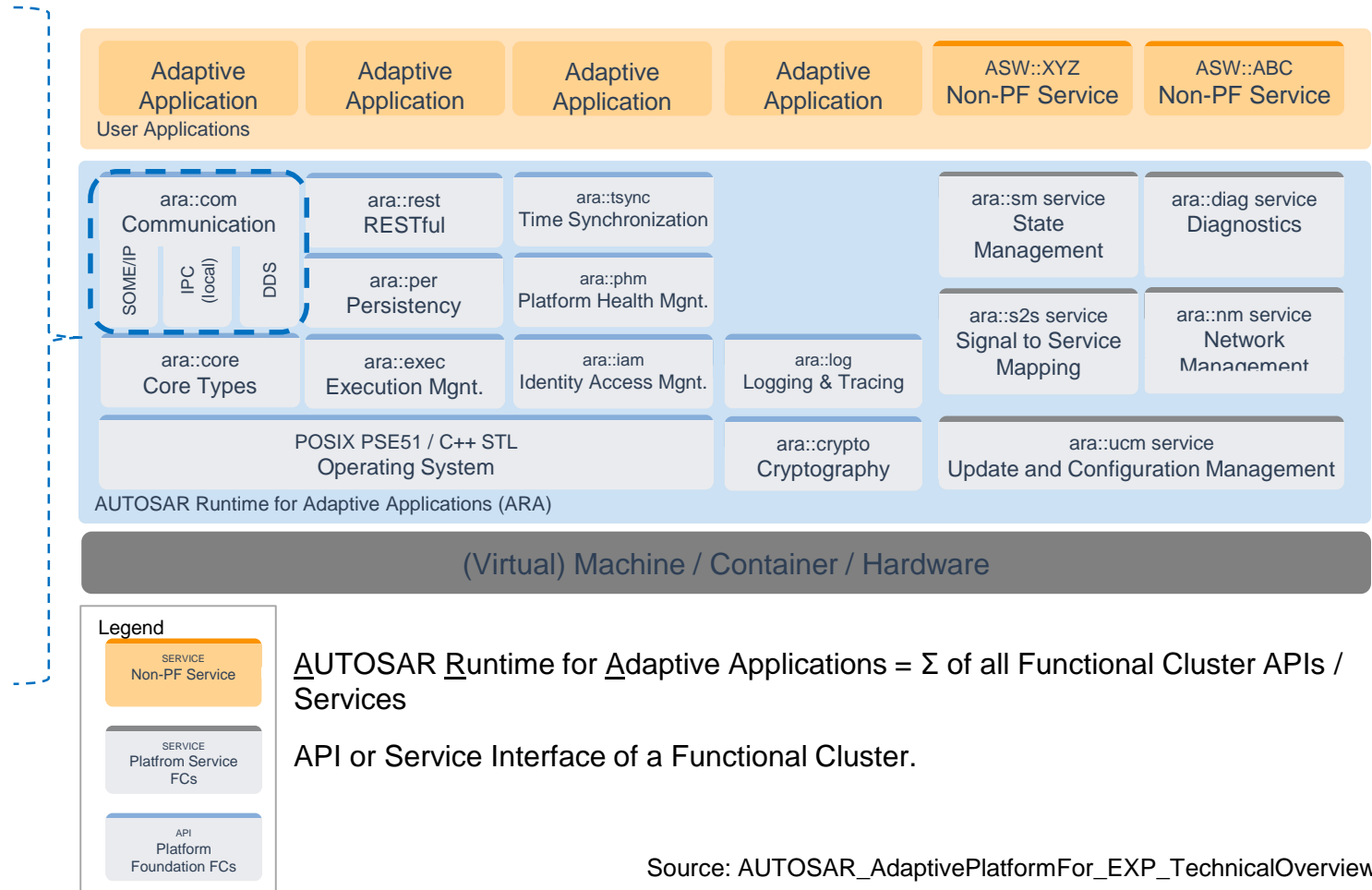


Images source: <http://www.slideshare.net/SumantTambe/communication-patterns-using-datacentric-publishsubscribe>

# Adaptive AUTOSAR

## as Service Oriented Communication Framework

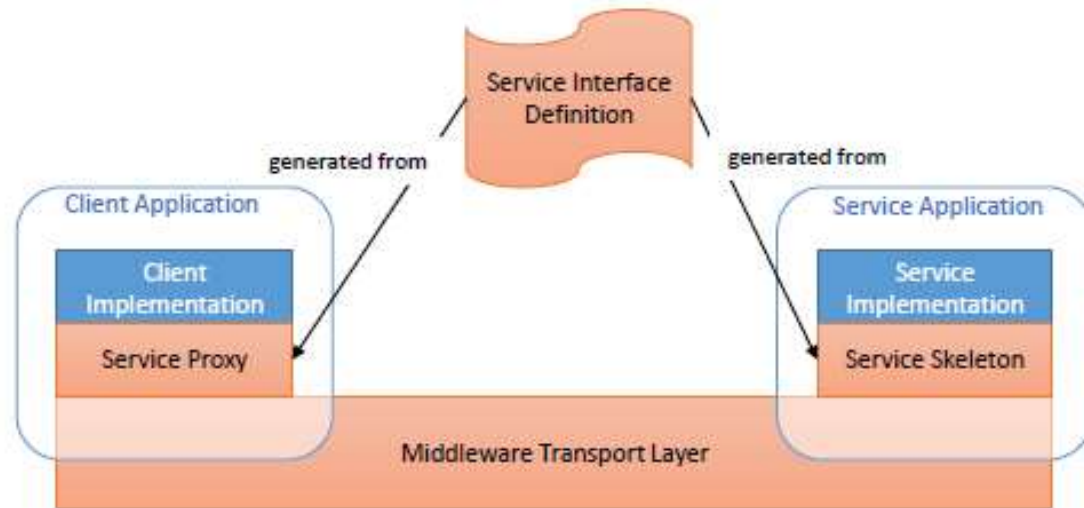
- `ara::com` is the Communication Management API for the AUTOSAR Adaptive Platform.
- Aims to be **communication framework independent**
- Was initially built around SOME/IP and follows most of its principles
- Based on a proxy/skeleton SOA architecture
- Especially tailored for Modern C++ (C++11 in External APIs, C++14 in Internal APIs)



Source: AUTOSAR\_AdaptivePlatformFor\_EXP\_TechnicalOverview

# Service Oriented Middleware – Adaptive AUTOSAR

## ARA::COM - Service-oriented Communication – Proxy/Skeleton Paradigm



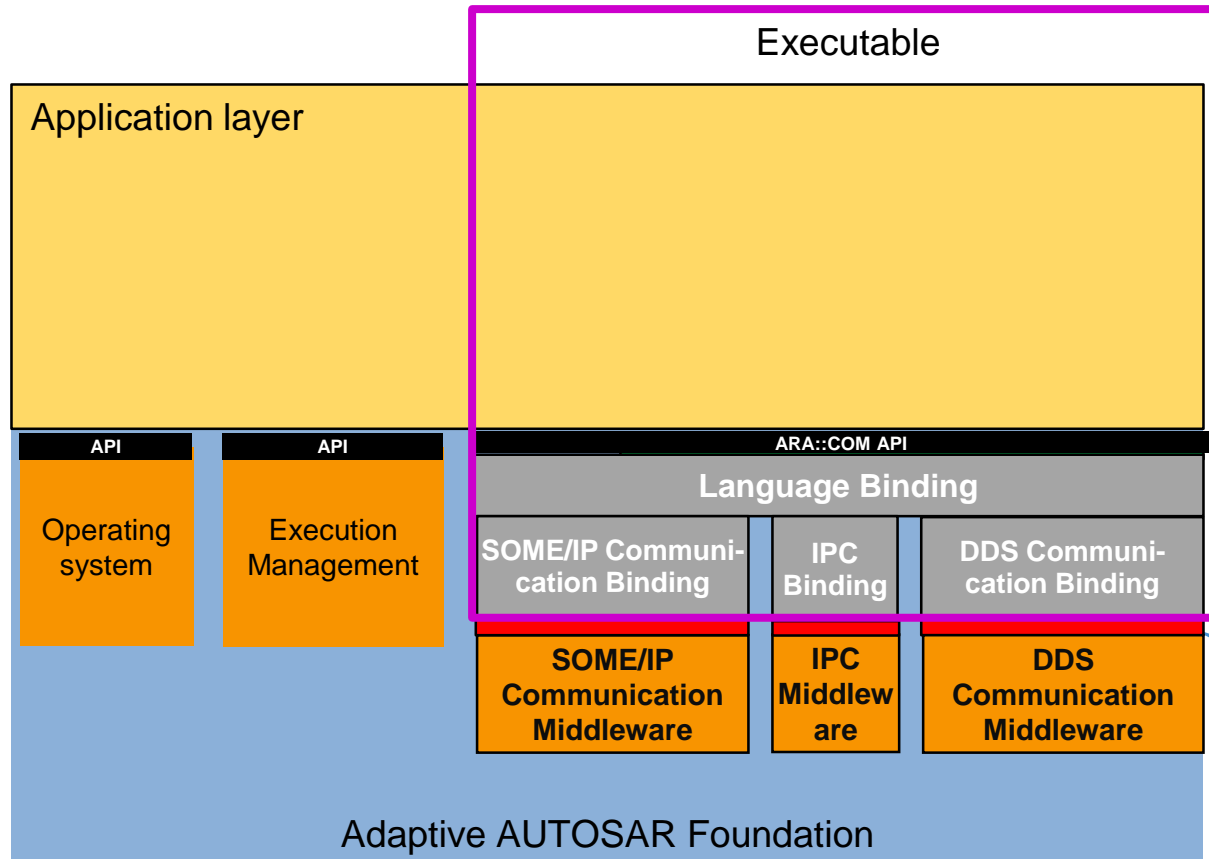
Two code artifacts are generated from AUTOSAR ARXML service description.

- **Service Proxy: facade:** an instance of a generated class, which provides methods for all functionalities the service provides.
- **Service Skeleton: instance** of a generated class which allows to connect the service implementation to the Communication Management transport layer

- Bindings can be implemented for REST, **DDS** or other Middleware Transport Layers that support publish / subscribe / event patterns
- SOMEIP is the default transport layer available on the shelf for ARA::COM
- Transport Layer is not necessary network, it can be shared memory or direct function calls if client and service are running the same ECU / address space

# AUTOSAR Adaptive – Architectural Overview

## ARA::COM – Language and Network Binding



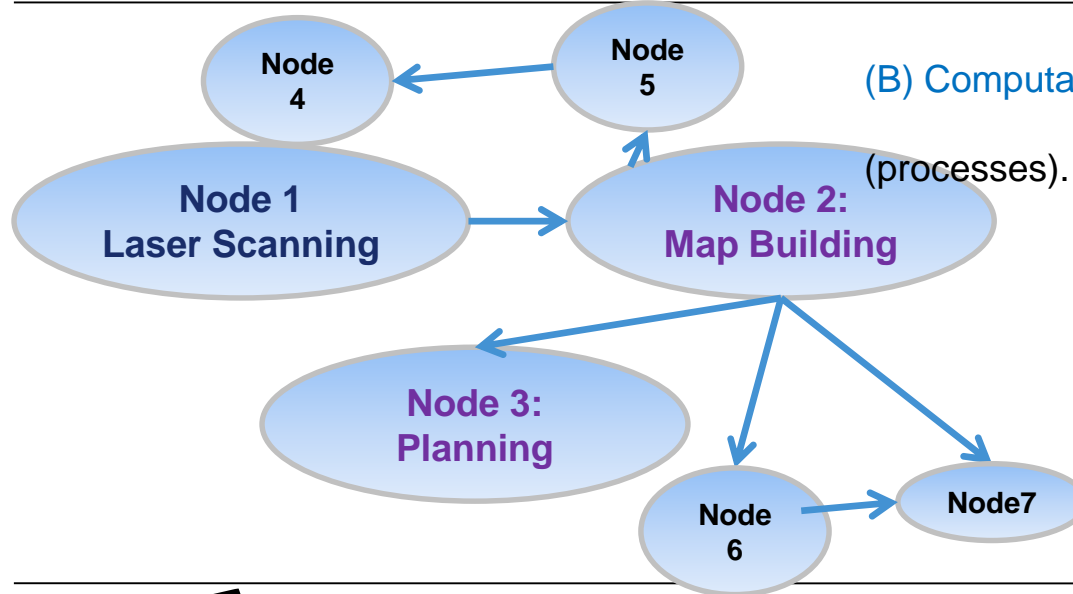
- An Adaptive Application may use different communication bindings underneath the ara::com common API.
- DDS is placed parallel to other network bindings such as SOME/IP.

**Not standardized**  
- analog to  
`Com_SendSignal()`

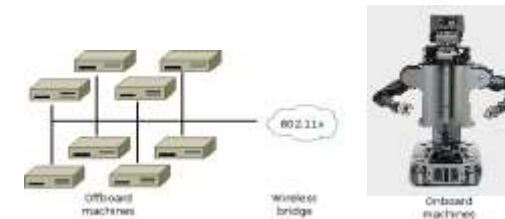
# Service Oriented Middleware – ROS



(A) ROS Community: ROS Distributions, Repositories

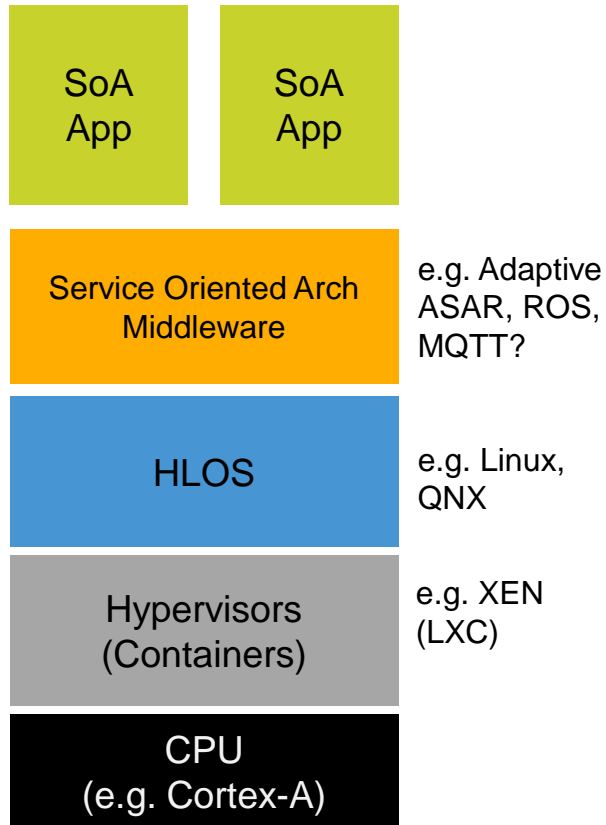


(B) Computation Graph: Peer-to-Peer Network of ROS nodes (processes).



(C) File-system level: ROS Tools for managing source code, build instructions, and message definitions.

# SW Environment: SoA



## Definition

- SoA: Service Oriented Architecture
  - Applications built with 'service' layer of abstraction
  - SoA App is not bound to specific OS, SOC, or even ECU
  - SoA Apps also referred to as 'Services'
  - Framework that will transform how vehicle features are built and deployed
    - portability at forefront (static or dynamic)
- SoA Framework examples:
  - Adaptive AUTOSAR
  - MQTT
  - ROS

## Why

- Motivation
  - Ease of development, deployment & integration
    - OEMs move away from deploy features by ECU, to features by SoA Apps.
    - Tier1 moves to deliver SoA Apps to OEMs, rather than ECUs.
    - Simplifies the OTA deployment
- Challenges for SOC Arch
  - Difficult to HW enforce isolation of SoA Apps for security / safety
  - **SoA Framework dictates performance, security & safety. Framework provider & SOC provider need to work closely to make use of hardware features.**

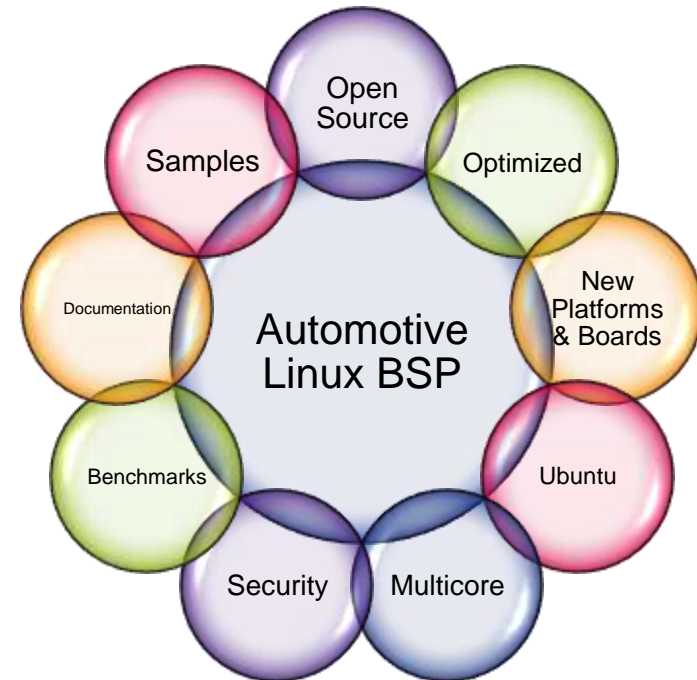
# NXP's Infrastructure for SoA Automotive Linux BSP



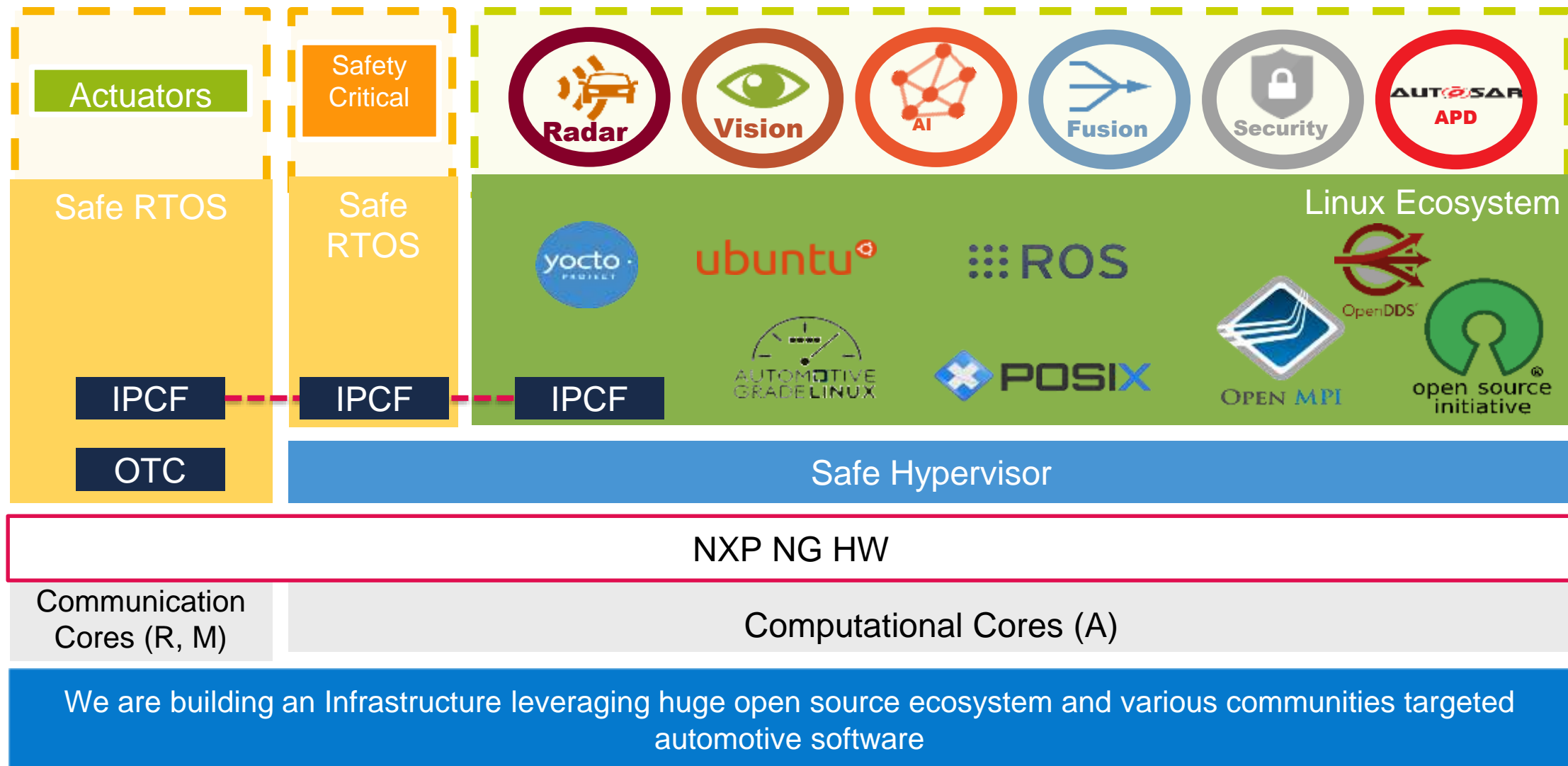


# Overview of Automotive Linux BSP

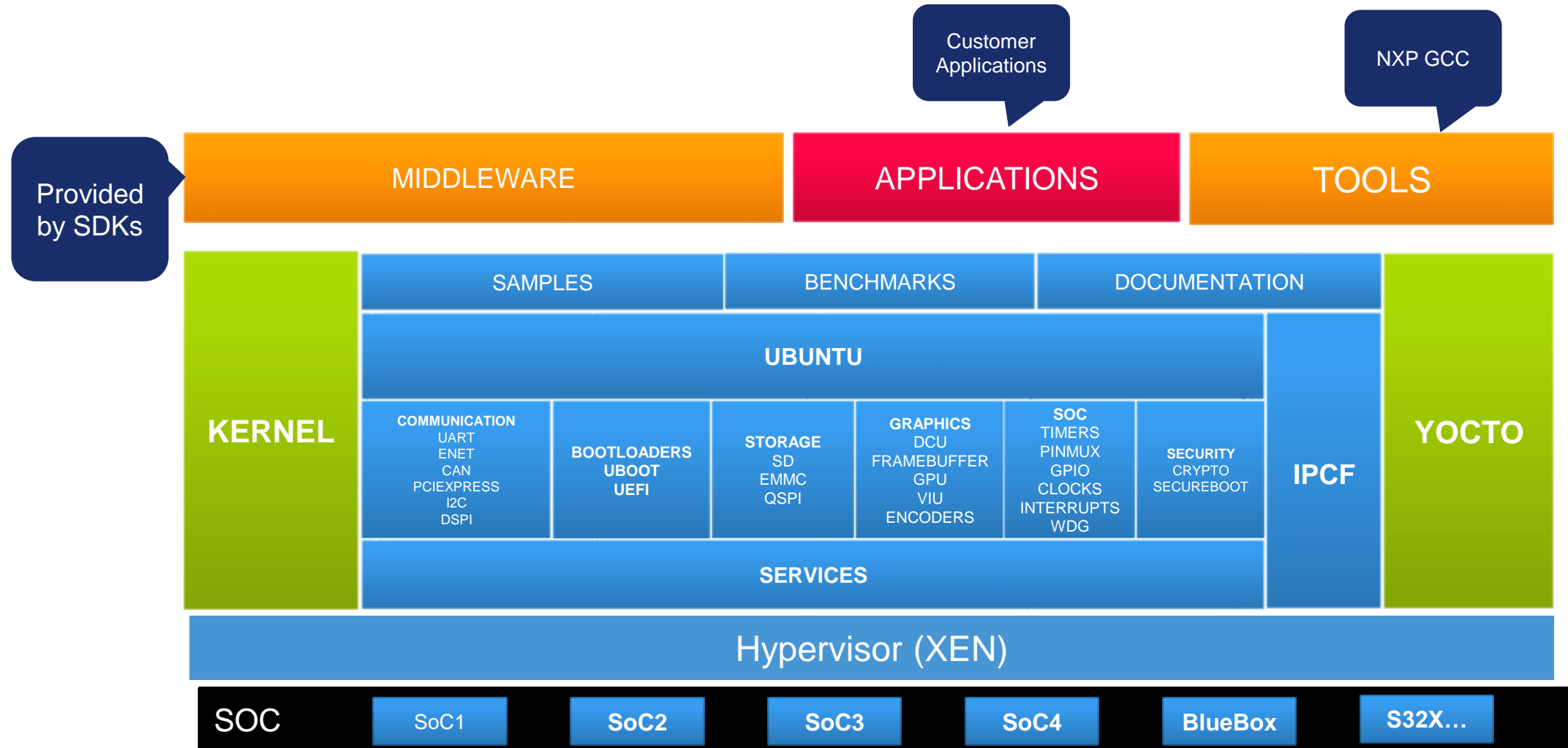
- A Linux BSP for all NXP Automotive Platforms
- Targeting ADAS, C&S and Disty Market
- **Integrated** with SDKs (Vision, Radar, Ethernet)
- **Quarterly Releases**
- **A single package** for multiple SOCs



# Automotive Linux BSP – Ready for SOA Prototyping

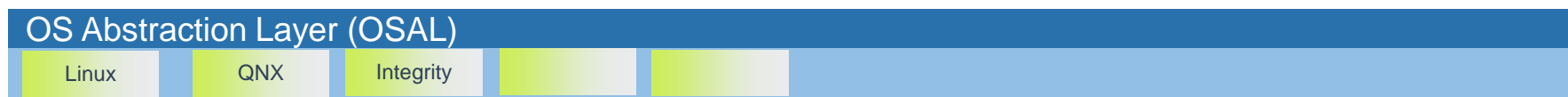
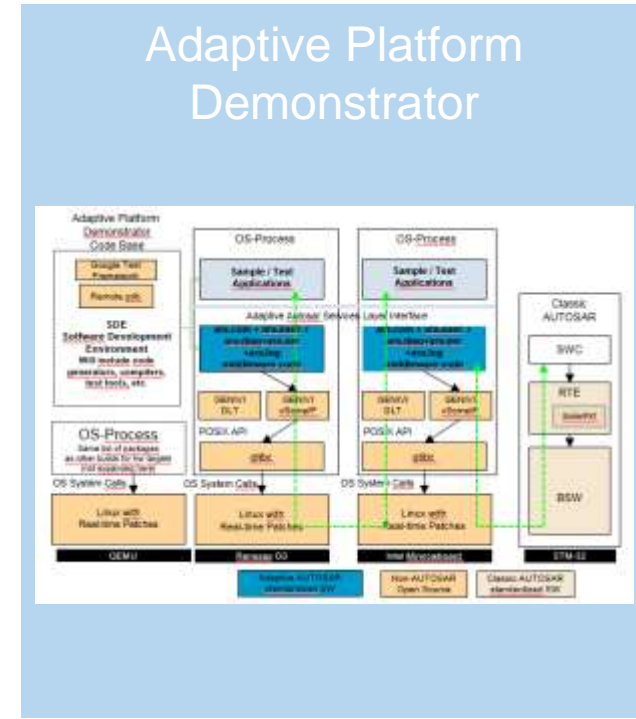
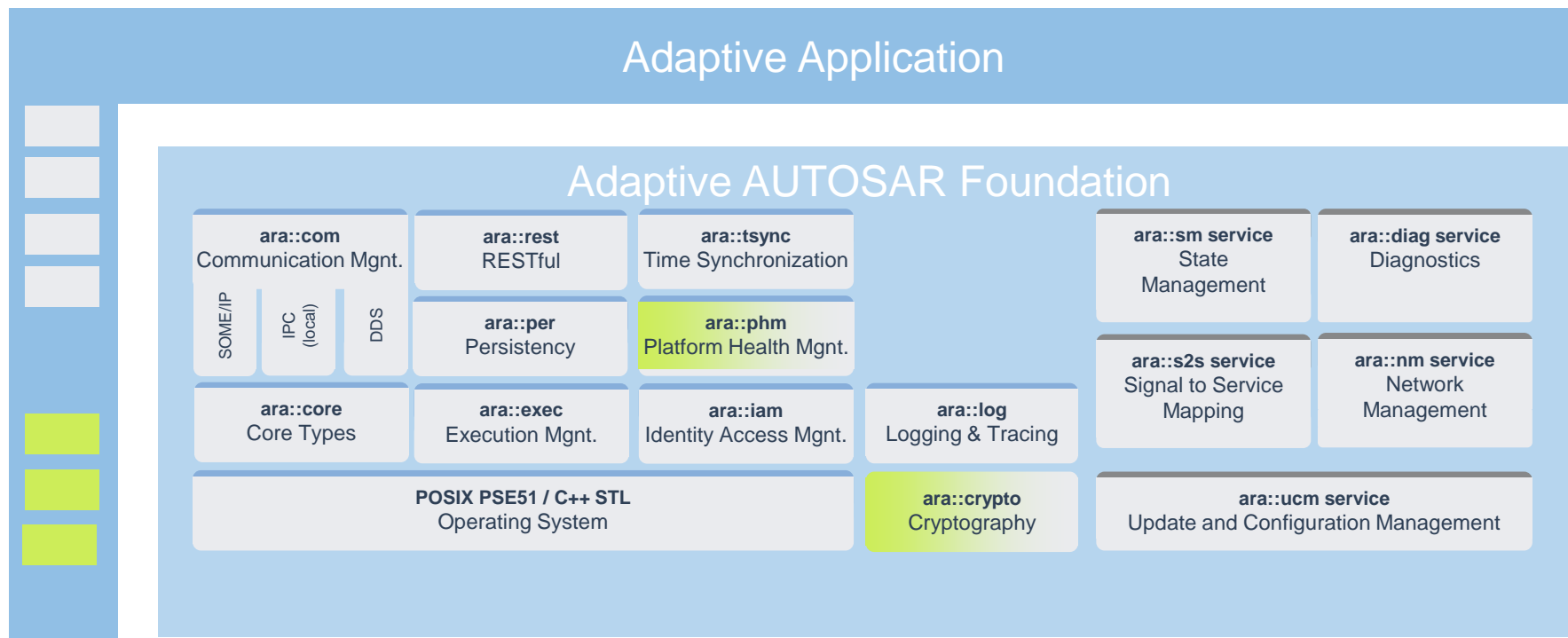


# Automotive Linux BSP - Product Architecture



# Adaptive AUTOSAR – Reference Implementation

## Adaptive AUTOSAR ready to use/build ecosystem

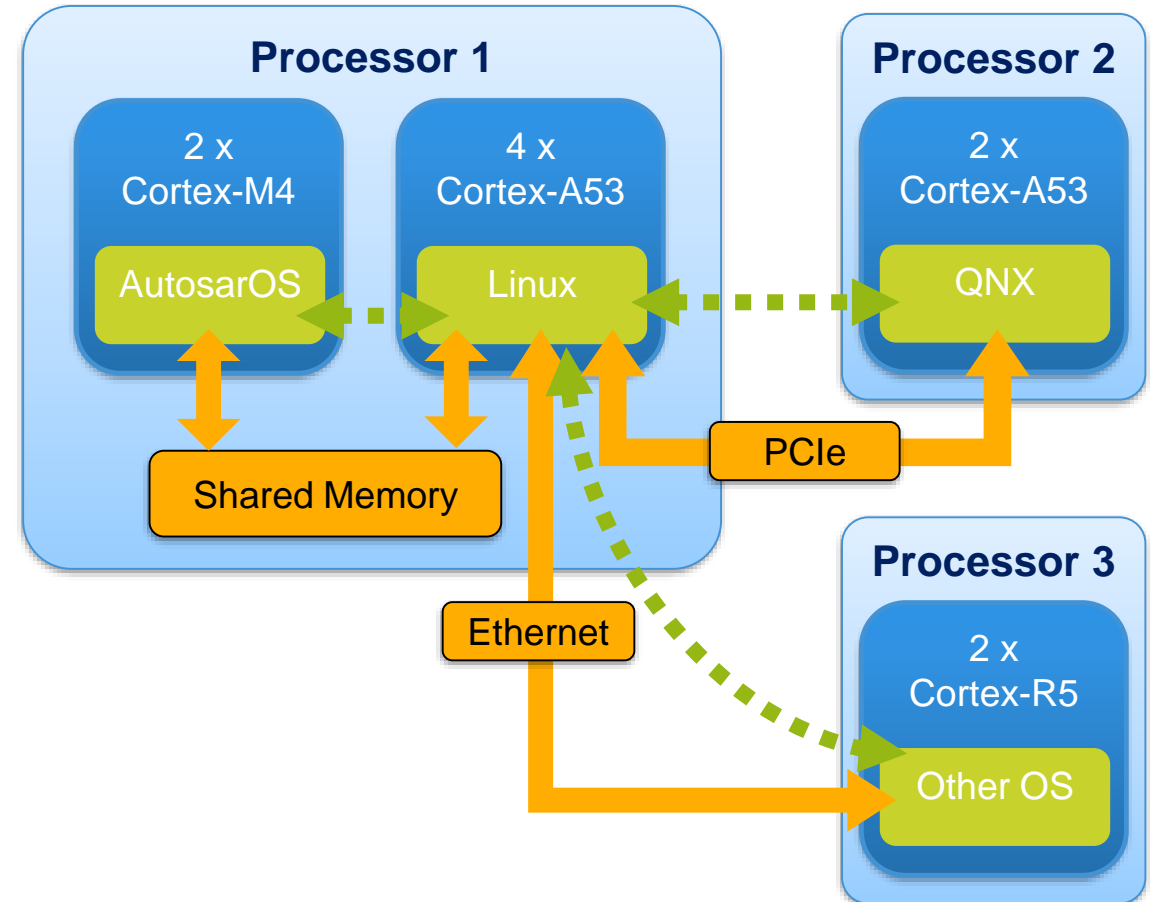


- NXP Develop
- NXP and/or 3<sup>rd</sup> party
- 3<sup>rd</sup> party

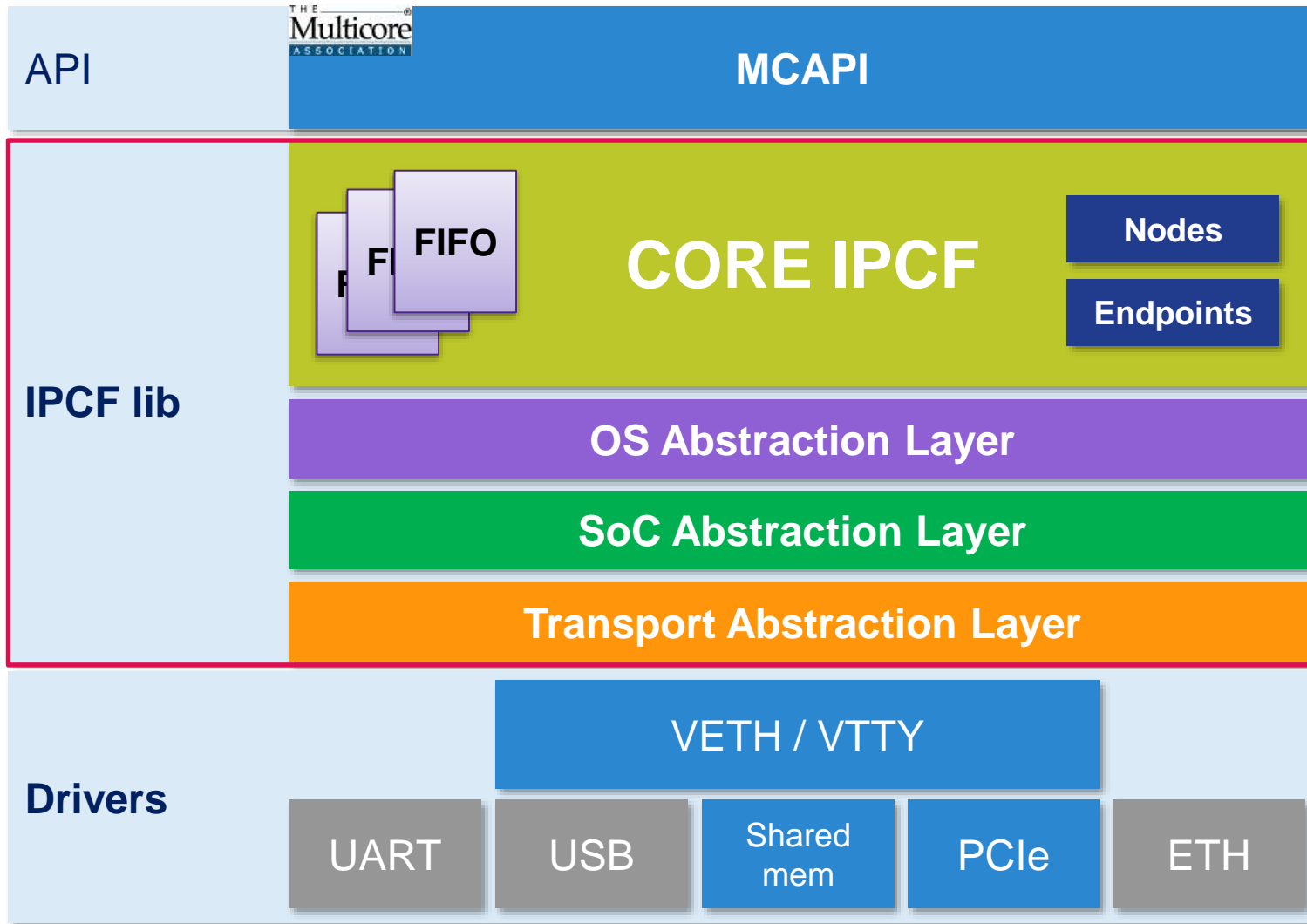


# Inter-Platform Communication Framework (IPCF)

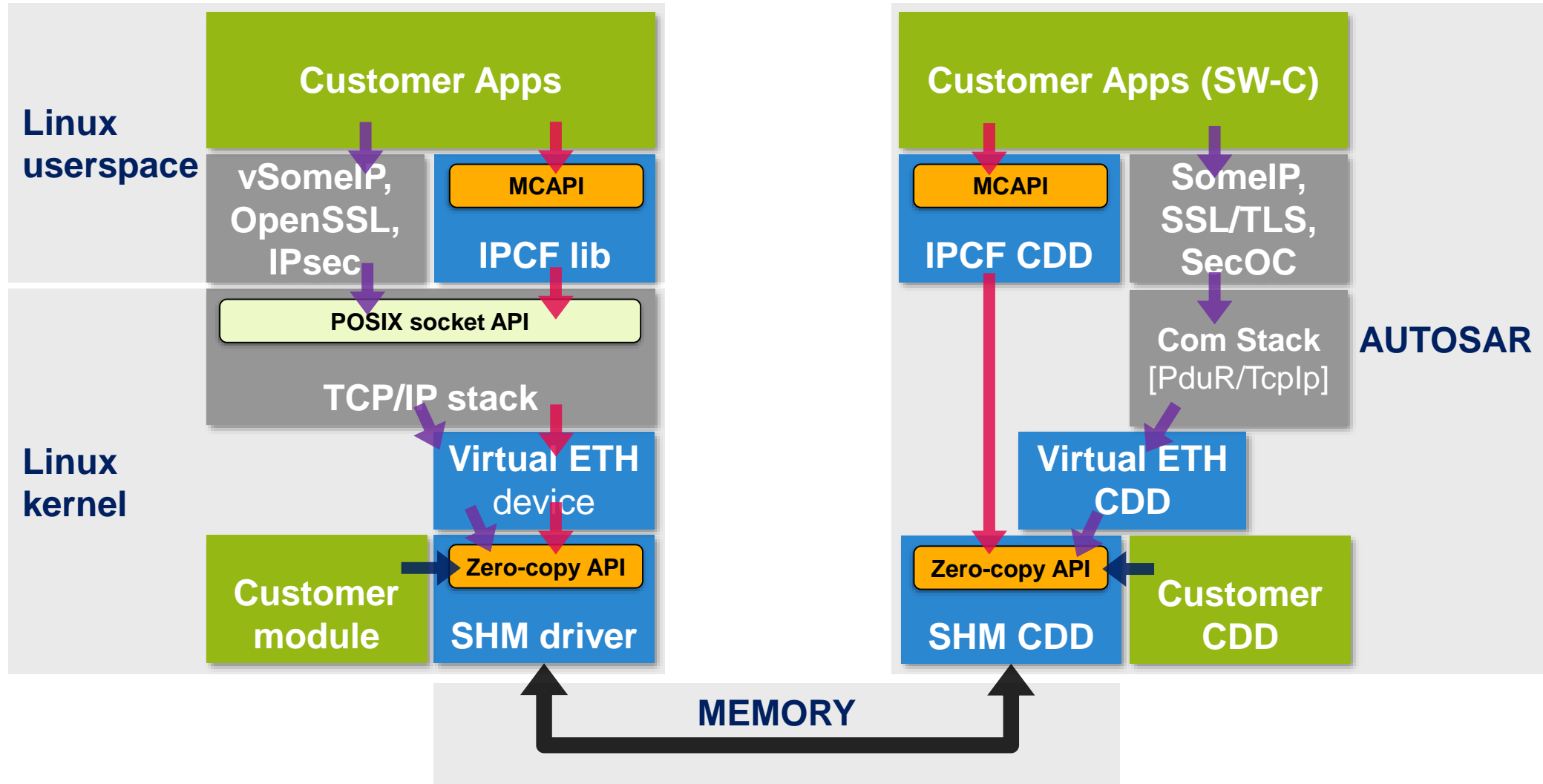
- Multiple homogeneous or heterogeneous processing cores
- Located on a single chip or on multiple chips in a circuit board
- Running multiple OSes
- Communicating over various interfaces:
  - Ethernet
  - PCIe
  - USB
  - UART, SPI
  - Shared memory



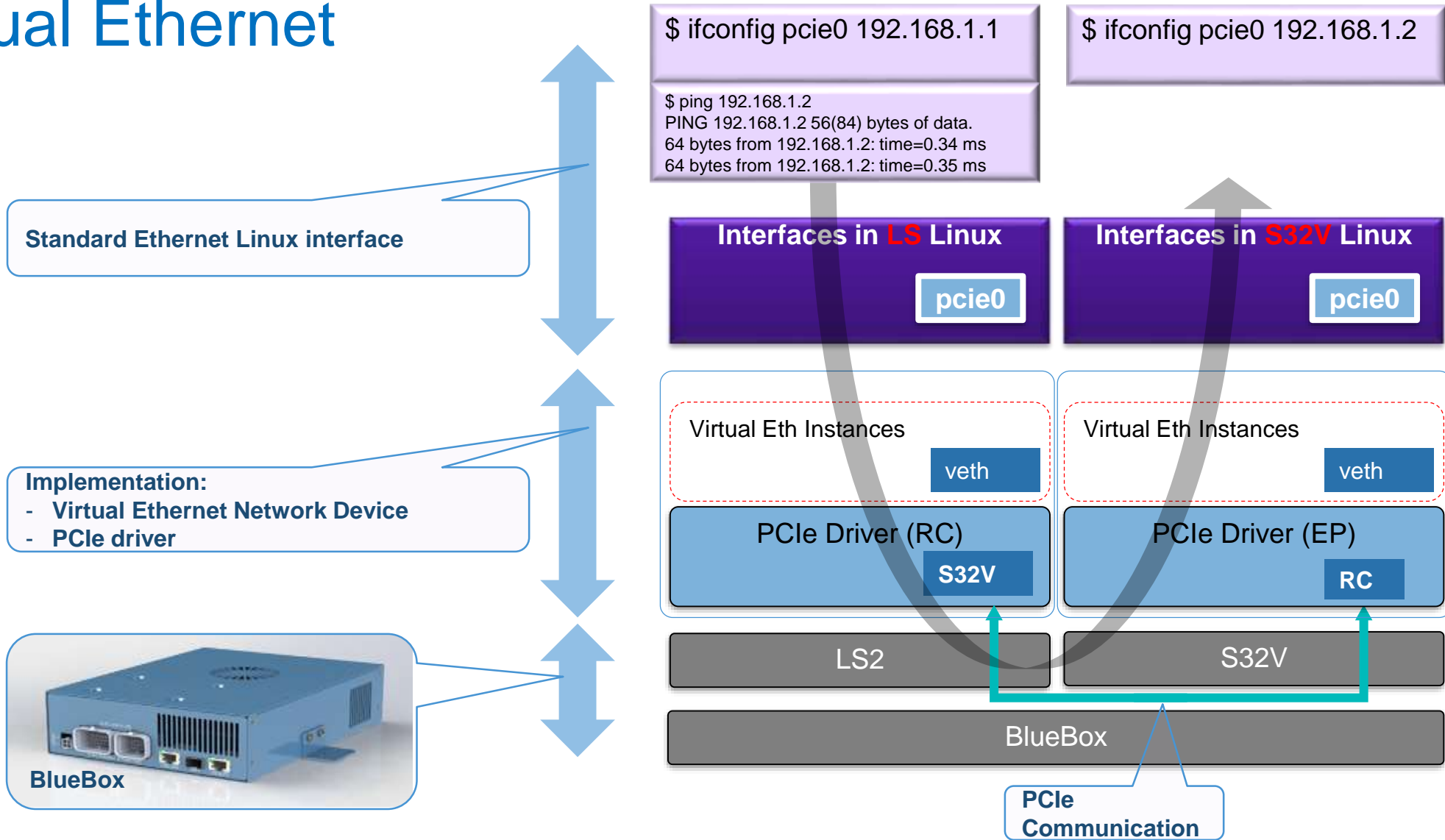
# IPCF



# IPCF – Linux2AUTOSAR over Shared Memory



# Virtual Ethernet





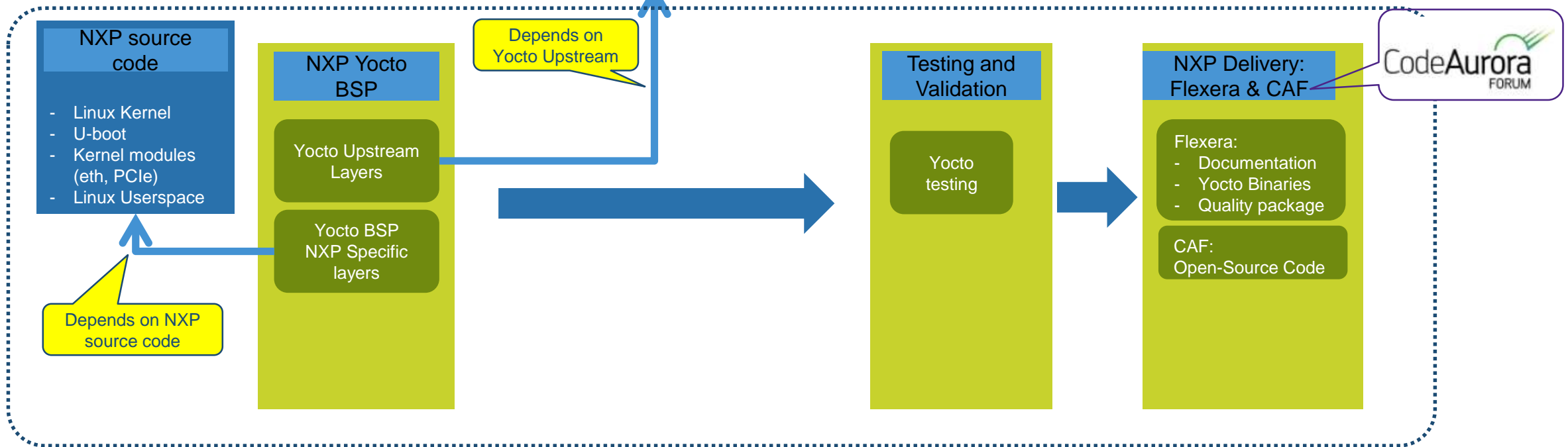
# Linux BSP Delivery: Easy of Use Using Yocto



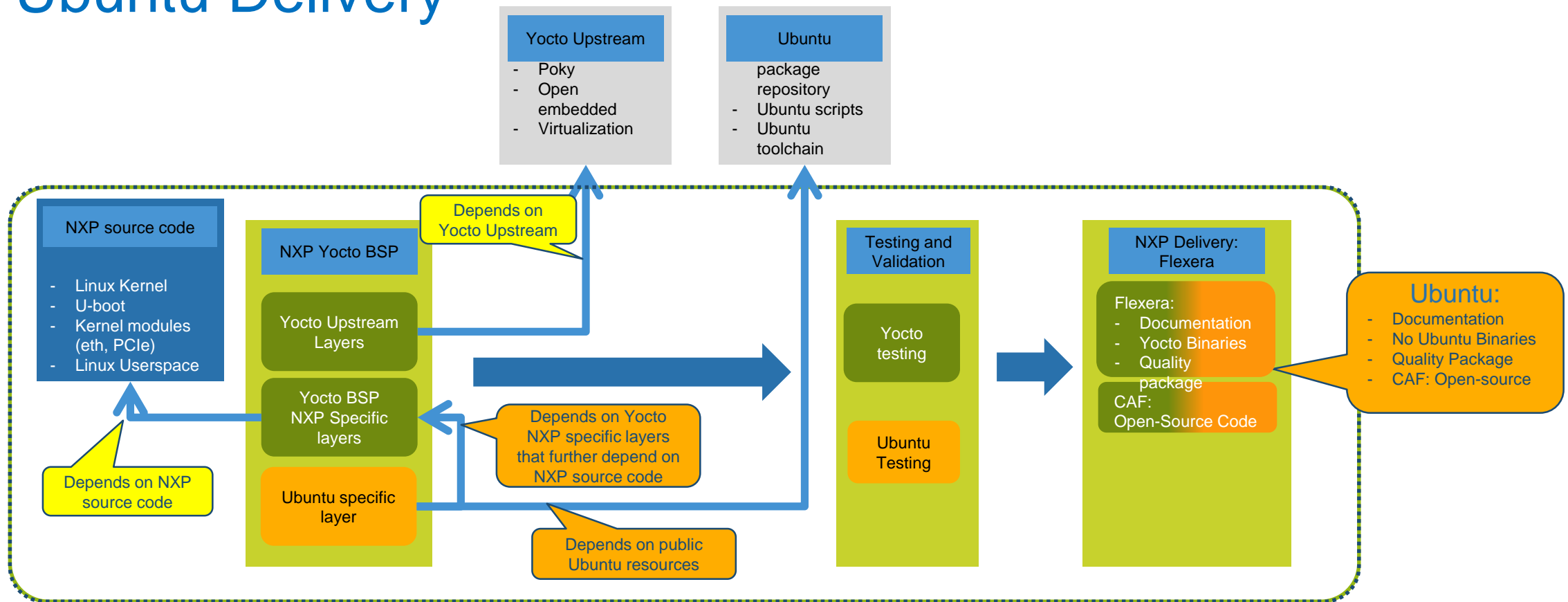
**Yocto Upstream**

- Poky
- Open embedded
- Virtualization

Yocto Project: An *open source* collaboration project that provides templates, tools and methods to help you create custom Linux-based systems for embedded products



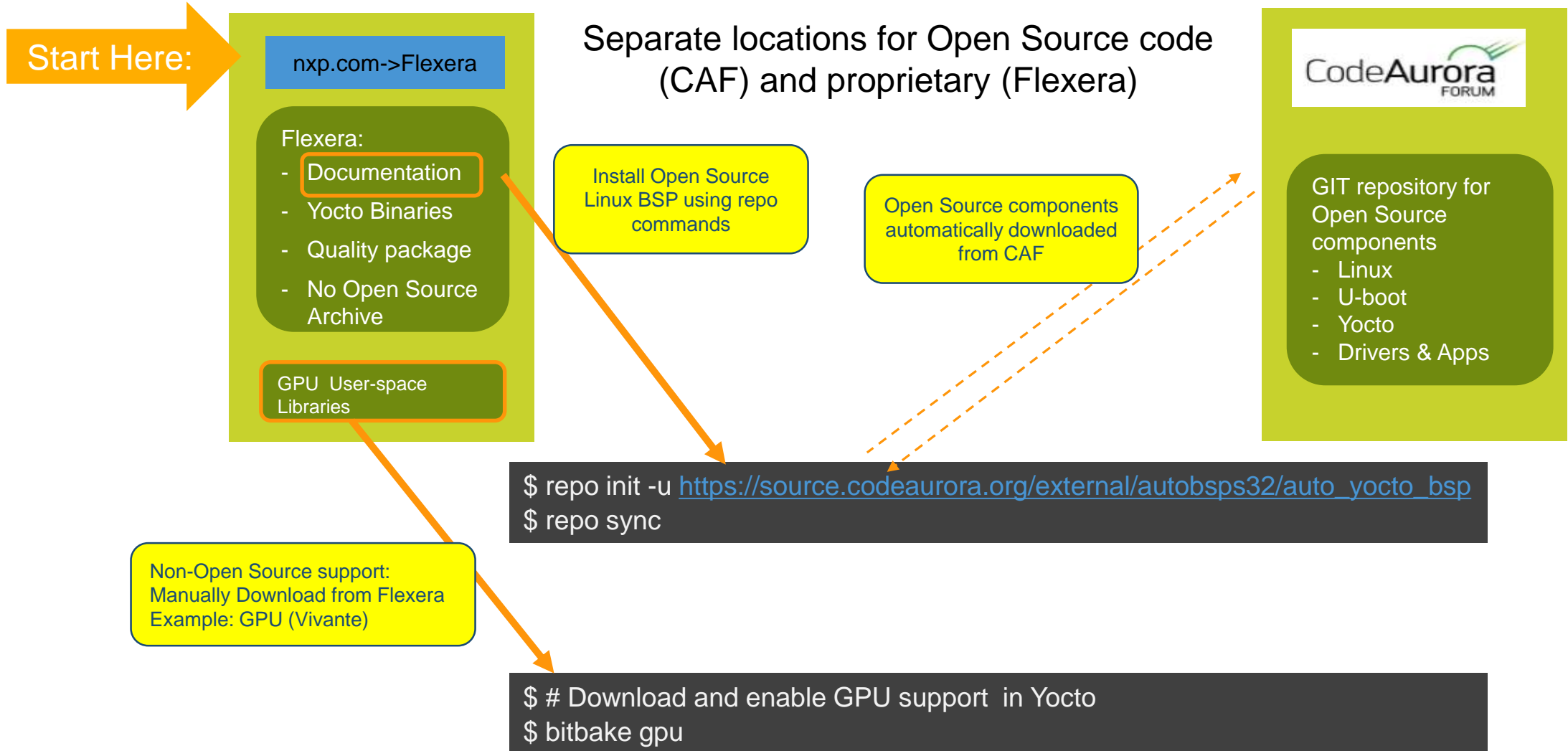
# Ubuntu Delivery



Ubuntu Delivery – The same delivery mechanism as for Yocto

- The Ubuntu is generated from Yocto build, with Yocto/bitbake commands. This includes
  - Getting the Ubuntu packages
  - Building the NXP specific source code

# Customer Flow



# Service Oriented Architectures enabled by NXP's Automotive Linux BSP



# NXP Bluebox: Central Processing Unit For Autonomous Driving

## Highly Optimized Sensor Fusion



- Various sensor data streams: Radar, Vision, LiDAR, V2X
- S32V234 automotive vision and sensor fusion processor
- LS2084A embedded compute processor
- S32R27 radar microcontroller



## High Performance per Power

- Up to 90,000 DMIPS at < 40 W
- Complete situational assessment
- Supporting classification
- Object detection and localization
- Mapping

## Ease of Development



- ROS Space
- Open ROS Space Linux®-based system
- Programmable in linear C
- Easily customizable
- Development environment for mainstream vehicles



## Decision Making

- Global Path Planning
- Behavior Planning
- Motion Planning

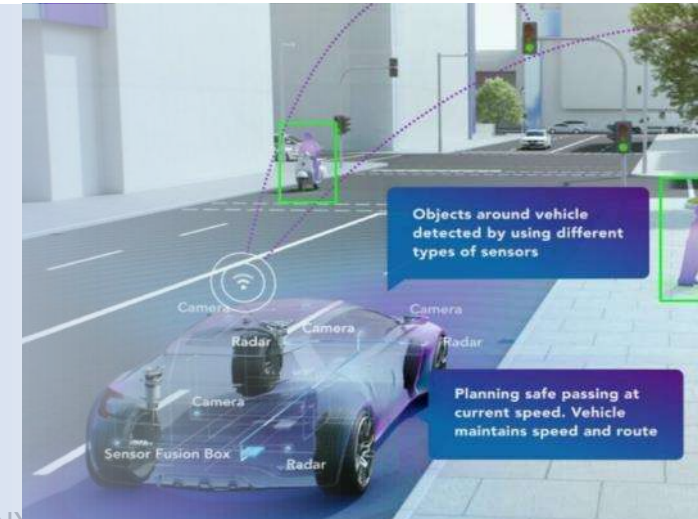
## Security



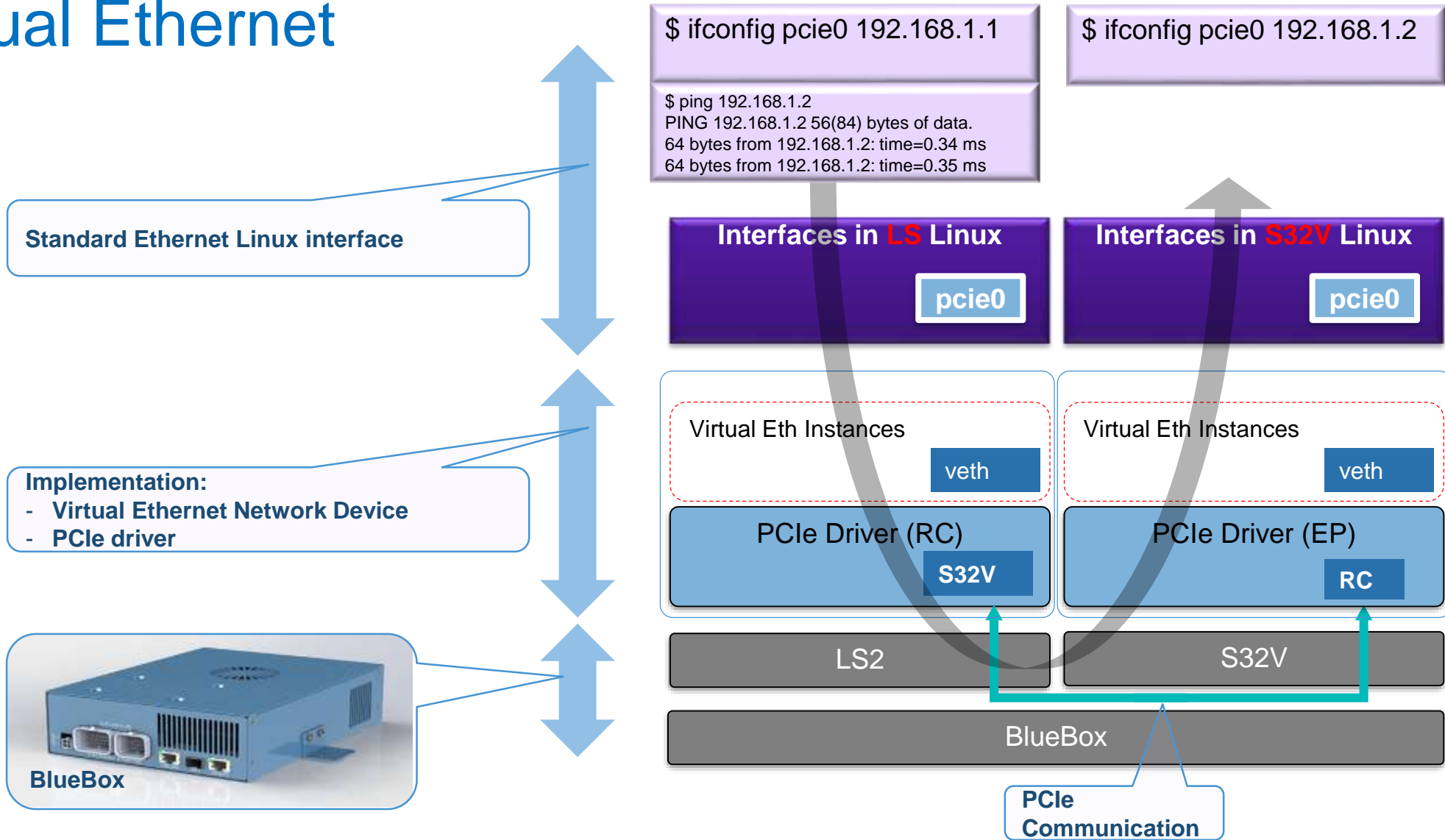
- CSE and ARM® TrustZone® technology

## NXP Automated Drive Kit

- Computing: NXP BlueBox 2.0
- Vision: Front Camera Software with MIPI CSI2 Camera
- LiDAR: Selection of Lidars supported
- RADAR
- Inertial Measurement Unit & Integrated GPS
- Operating System
- Middleware: ROS (Robot Operating System) Adaptive AUTOSAR



# Virtual Ethernet



# MPC-LS VEHICLE NETWORK PROCESSING CHIPSET

## MPC-LS Vehicle Network Processing Chipset for Service-oriented Gateways

### Heterogenous multi-core processing

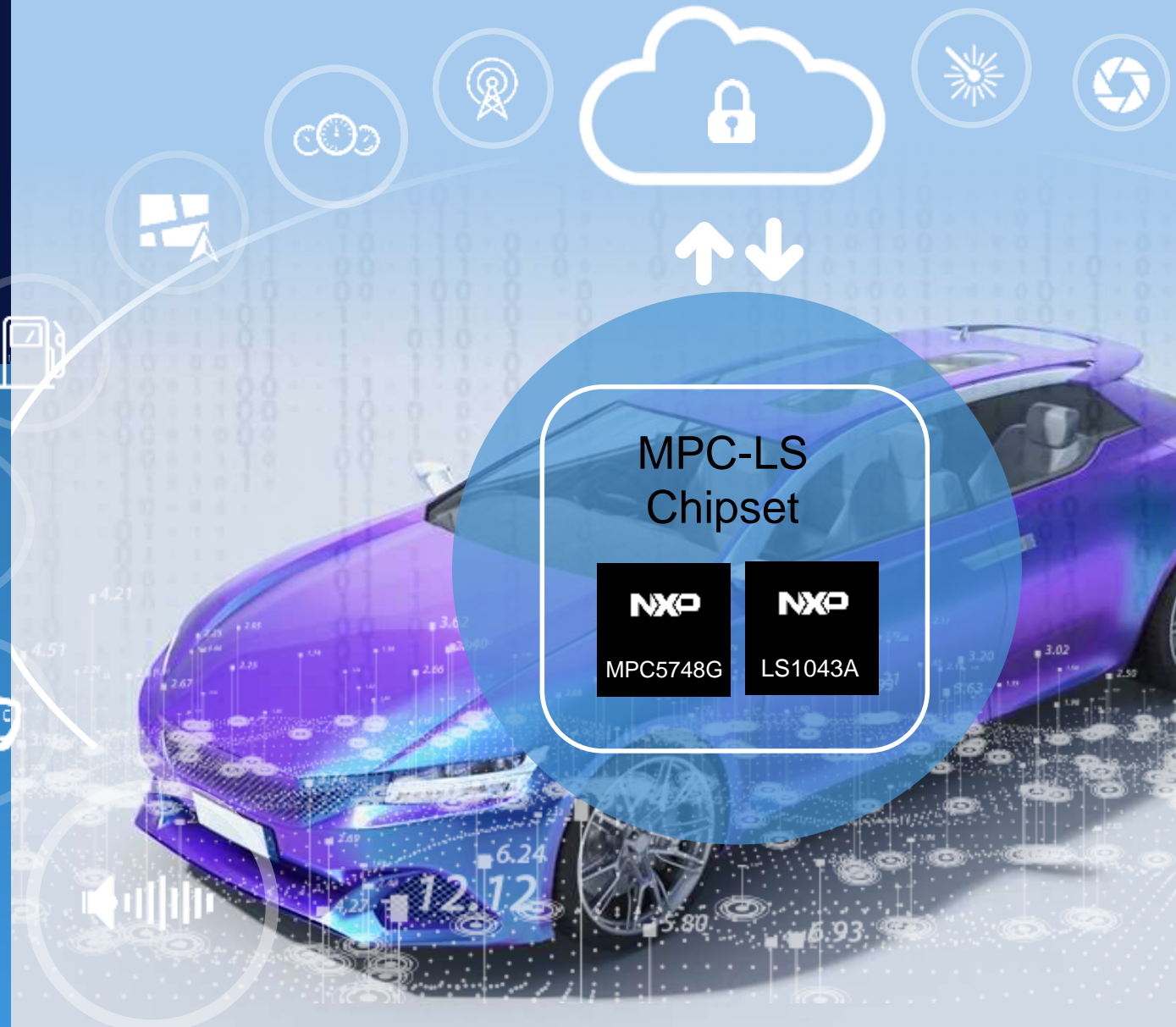
- Real-time + high-performance applications

### Automotive meets enterprise networking

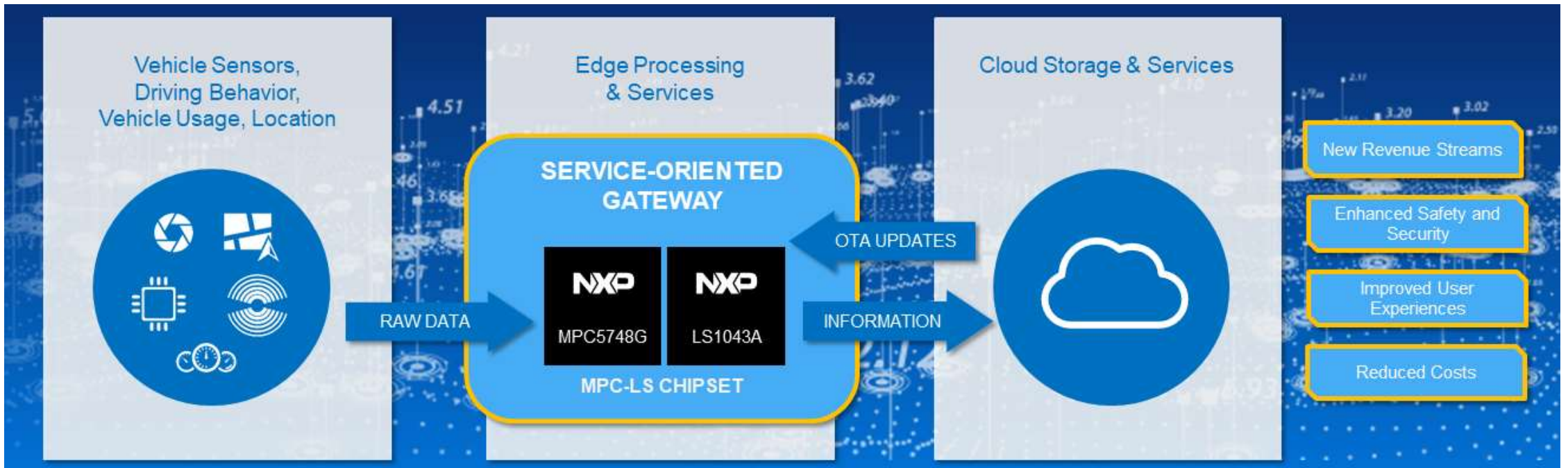
- CAN FD, LIN, FlexRay™ interfaces
- Up to 10 Gigabit Ethernet with packet acceleration

### End-to-end security from vehicle to cloud

- Embedded Hardware Security Module for cryptography and secure key management



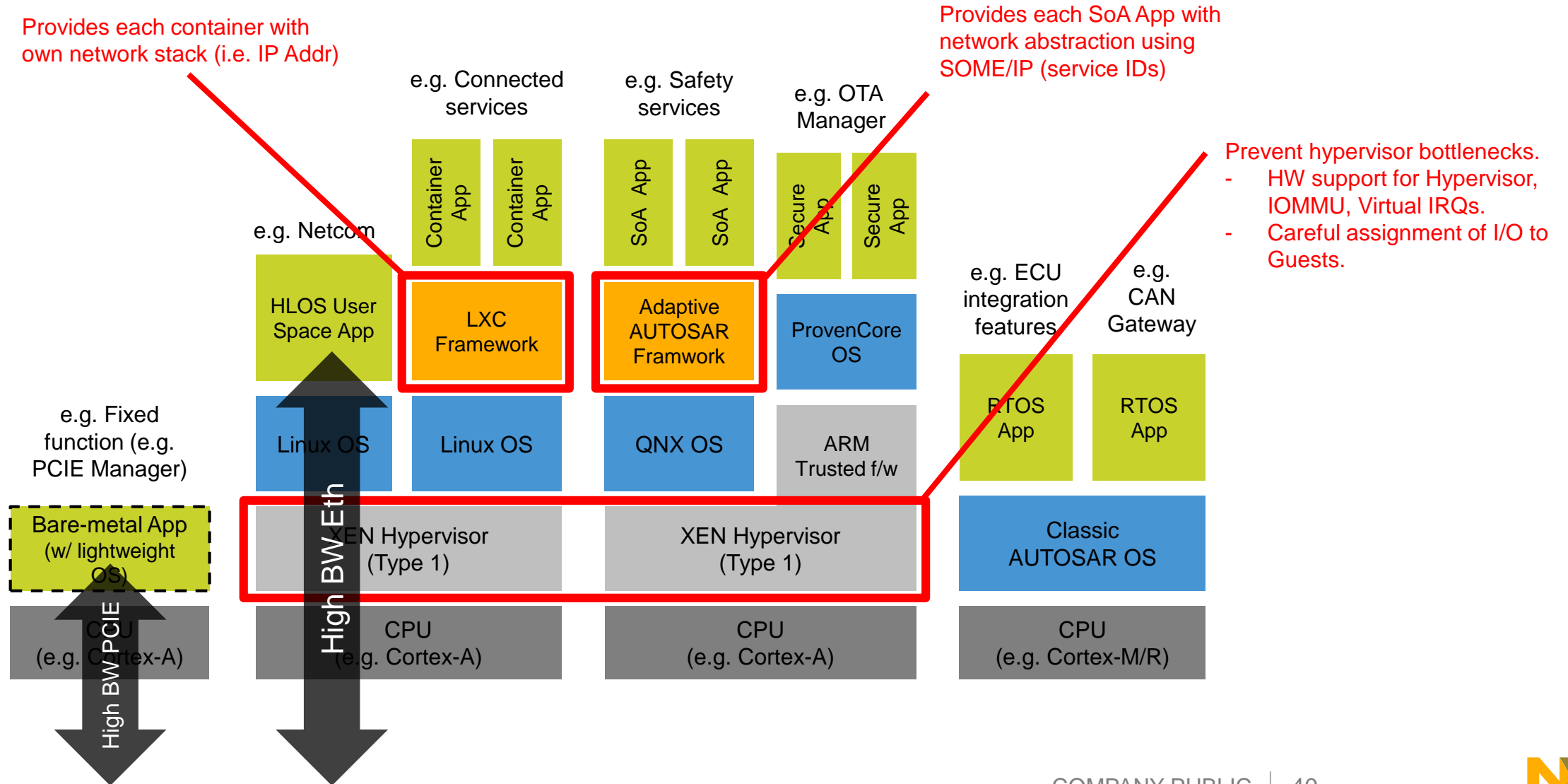
# Vehicle Service-oriented Gateway Enables Opportunities



The NXP MPC-LS chipset enables service-oriented gateways

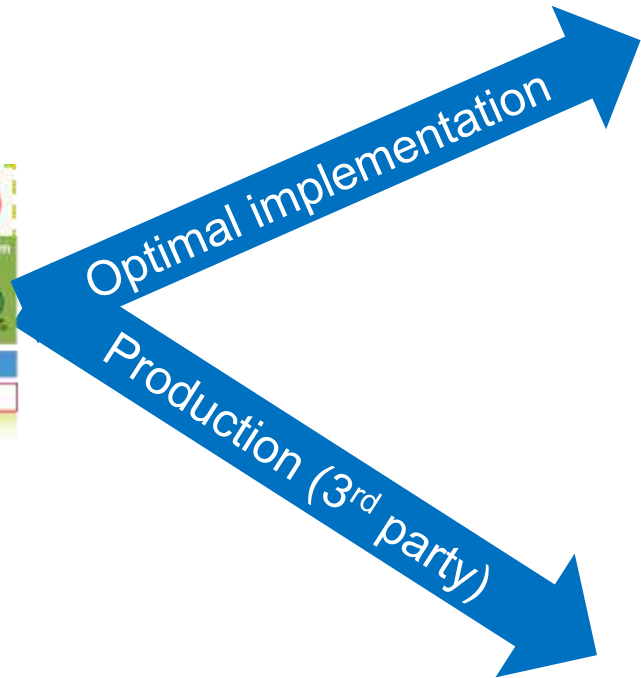


# SW Environment: 'Potential' Use Case



# Automotive Linux BSP – Ready Solution for SOA Prototyping

Service-orientated Architecture (SoA) is driving change in SW architecture across the vehicle  
Moving to scalable, abstracted platforms



Optimized BSP items and the communication path to better leverage NXP's HW resources (e.g. DDS Security offload using the Security and Ethernet)

Productize strategic SW items

Strategic partnership for Production ready solution



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FOR A SMARTER WORLD**